

Inner Product Spaces

In \mathbb{R}^n , we have an inner product $\mathbf{u} \cdot \mathbf{v} = \mathbf{u}^T \mathbf{v} = u_1 v_1 + \dots + u_n v_n$. Another notation sometimes used is

$$\langle \mathbf{u}, \mathbf{v} \rangle = \mathbf{u} \cdot \mathbf{v} = \mathbf{u}^T \mathbf{v} = u_1 v_1 + \dots + u_n v_n$$

The inner product in $\langle \mathbf{u}, \mathbf{v} \rangle$ in \mathbb{R}^n has several essential properties (see *Theorem 1, p. 331*) that we have used repeatedly:

- a) $\langle \mathbf{u}, \mathbf{v} \rangle = \langle \mathbf{v}, \mathbf{u} \rangle$
- b) $\langle \mathbf{u} + \mathbf{v}, \mathbf{w} \rangle = \langle \mathbf{u}, \mathbf{w} \rangle + \langle \mathbf{v}, \mathbf{w} \rangle$
- c) $\langle c\mathbf{u}, \mathbf{v} \rangle = c \langle \mathbf{u}, \mathbf{v} \rangle$
- d) $\langle \mathbf{u}, \mathbf{u} \rangle \geq 0$ and $\langle \mathbf{u}, \mathbf{u} \rangle = 0$ if and only if $\mathbf{u} = \mathbf{0}$.

We defined the “length” of a vector \mathbf{u} by $\|\mathbf{u}\| = \sqrt{\langle \mathbf{u}, \mathbf{u} \rangle}$, and the distance between two vectors \mathbf{u}, \mathbf{v} as $\|\mathbf{u} - \mathbf{v}\| = \sqrt{\langle \mathbf{u} - \mathbf{v}, \mathbf{u} - \mathbf{v} \rangle}$

Earlier in the course, we used the essential properties of vectors in \mathbb{R}^n as the starting point to define more general vector spaces V (p. 190). In the same spirit, we now use the properties a)-d) to describe the “essential properties” for an inner product in any vector space – for a vector space V with real scalars: any rule that creates a scalar $\langle \mathbf{u}, \mathbf{v} \rangle$ for each pair of vectors \mathbf{u}, \mathbf{v} in V and satisfies a) - d) will be called an inner product in V . (Properties a) - d) are modified slightly when complex scalars are allowed.) A vector space V with an inner product defined is called an inner product space. Because such an inner product “acts just like” the inner product from \mathbb{R}^n , many of the theorems we proved about inner products for \mathbb{R}^n remain true for inner products in other spaces. You can look at a basic introduction to this material in Section 6.7 of the textbook.

Here is a little more detail involving one specific example

Let $C[-\pi, \pi]$ be the vector space of all continuous real-valued functions defined on the interval $[-\pi, \pi]$: call it C , for short.

For vectors (functions) f, g in C , define an inner product by

$$\langle f, g \rangle = \text{the number } \int_{-\pi}^{\pi} f(x)g(x) dx$$

Then $\langle f, g \rangle$ satisfies all the essential properties a) - d) for an inner product listed above:

- a) $\langle f, g \rangle = \langle g, f \rangle$
because $\int_{-\pi}^{\pi} f(x)g(x)dx = \int_{-\pi}^{\pi} g(x)f(x)dx$
- b) $\langle f + g, h \rangle = \langle f, h \rangle + \langle g, h \rangle$
because $\int_{-\pi}^{\pi} (f(x) + g(x))h(x)dx = \int_{-\pi}^{\pi} f(x)h(x)dx + \int_{-\pi}^{\pi} g(x)h(x)dx$
- c) $\langle cf, g \rangle = c \langle f, g \rangle$
- d) $\langle f, f \rangle \geq 0$ and $\langle f, f \rangle = 0$ if and only if $f = \mathbf{0}$ (= the constant function 0)
You should check c) and d). The last part of d) requires that you use the fact that functions f in C are continuous.

Continuing in parallel with our definitions in \mathbb{R}^n :

Define the norm (or “length”) of f by $\|f\| = \sqrt{\langle f, f \rangle} = \sqrt{\int_{-\pi}^{\pi} f^2(x) dx}$

and the distance between f and g as

$$\|f - g\| = \sqrt{\int_{-\pi}^{\pi} (f(x) - g(x))^2 dx}$$

We say that f and g are orthogonal ($f \perp g$) if $\langle f, g \rangle = \int_{-\pi}^{\pi} f(x)g(x) dx = 0$

For example: on $[-\pi, \pi]$, we have $\sin \perp \cos$ are orthogonal because

$$\langle \sin, \cos \rangle = \int_{-\pi}^{\pi} (\sin x)(\cos x) dx = \frac{1}{2} \int_{-\pi}^{\pi} \sin(2x) dx = -\frac{1}{2} \cos(2x) \Big|_{-\pi}^{\pi} = 0$$

Many of the techniques we developed using inner products still work. For example:

For a subspace W of C : we can define $W^{\perp} = \{f : \langle f, g \rangle = 0 \text{ for all } g \text{ in } W\}$

If W is a subspace of C with an orthogonal basis* $\{g_1, \dots, g_n\}$ and $f \in C$

then we can uniquely write $f = \hat{f} + g$ where $\hat{f} \in W$ and $g \in W^{\perp}$.

\hat{f} is called the projection of f on W and \hat{f} is given by the formula

$$\hat{f} = \frac{\langle f, g_1 \rangle}{\langle g_1, g_1 \rangle} g_1 + \dots + \frac{\langle f, g_n \rangle}{\langle g_n, g_n \rangle} g_n$$

Then \hat{f} is the function in W closest to f , that is the function in W for which

$$\|f - \hat{f}\| < \|f - g\| \text{ for all } g \text{ in } W \text{ different from } \hat{f}$$

If $\{f_1, f_2, \dots, f_n\}$ is a basis for a subspace W of C , we can convert the basis into an orthogonal basis using the same Gram Schmidt process formulas.

Note: Unlike \mathbb{R}^n , C is not finite dimensional. But for the results just listed, that doesn't matter. What does matter is that the subspace W is finite dimensional.

A sample calculation with polynomials in C

Let W be the subspace of polynomials on $[-\pi, \pi]$ with degree ≤ 5 :

$$W = \text{Span}\{1, x, x^2, x^3, x^4, x^5\}$$

Find the polynomial in W closest to the function \sin . (Watch how the steps parallel what we'd do in \mathbb{R}^n : Matlab will handle the details for us).

The polynomial we want is $q = \widehat{\sin} = \text{proj}_W \sin$. This polynomial is the closest in W to the function \sin in the sense of the distance we defined:

The approximation error $\|q - \sin\| = \left(\int_{-\pi}^{\pi} |q(x) - \sin x|^2 dx \right)^{1/2}$ is smaller than

$$\|p - \sin\| = \left(\int_{-\pi}^{\pi} |p(x) - \sin x|^2 dx \right)^{1/2} \text{ for any other } p \in W$$

In that sense, q is the “best available approximation in W for \sin .”

It's easy to compute $\text{proj}_W \sin$ if we choose an orthonormal basis for W , so we convert the standard basis $\{v_1, v_2, \dots, v_6\} = \{1, x, x^2, \dots, x^5\}$ for W into an orthonormal basis we'll call $\{e_1, e_2, e_3, \dots, e_6\}$ using the Gram-Schmidt Process (with normalization at each step).

Note: the integrations below were done using Matlab. Notice that every integration needed to find the e_i 's is very easy, but that the constants that arise are messy and pile up fast; they can easily lead to errors when the computation is done by hand. Try to compute at least e_1, e_2, e_3 for yourself (with or without computer assistance) to be sure you understand what's going on. The steps are the same as for the usual Gram Schmidt process in \mathbb{R}^n .

We start with the first basis vector $v_1 = 1$. But v_1 is not a unit vector in C because $\|v_1\|^2 = \|1\|^2 = \int_{-\pi}^{\pi} 1 \cdot 1 dx = 2\pi$. So we normalize and use

$$e_1 = \frac{v_1}{\|v_1\|} = \frac{1}{\|1\|} = \frac{1}{\sqrt{2\pi}}$$

For $j = 2, \dots, 6$ in turn we use the Gram Schmidt formula, normalizing at each step to get a unit vector:

$$e_j = \frac{v_j - \langle v_j, e_1 \rangle e_1 - \langle v_j, e_2 \rangle e_2 - \dots - \langle v_j, e_{j-1} \rangle e_{j-1}}{\|v_j - \langle v_j, e_1 \rangle e_1 - \langle v_j, e_2 \rangle e_2 - \dots - \langle v_j, e_{j-1} \rangle e_{j-1}\|}$$

So
$$e_2 = \frac{v_2 - \langle v_2, e_1 \rangle e_1}{\|v_2 - \langle v_2, e_1 \rangle e_1\|} = \frac{x - \left(\int_{-\pi}^{\pi} x \cdot \frac{1}{\sqrt{2\pi}} dx \right) \cdot \frac{1}{\sqrt{2\pi}}}{\|x - \left(\int_{-\pi}^{\pi} x \cdot \frac{1}{\sqrt{2\pi}} dx \right) \cdot \frac{1}{\sqrt{2\pi}}\|}$$

$$= \frac{x}{\|x\|} \quad (\text{since } \int_{-\pi}^{\pi} x dx = 0)$$

$$= \frac{x}{\left(\int_{-\pi}^{\pi} x \cdot x dx \right)^{1/2}} = \frac{x}{\frac{1}{3} \pi (6\pi)^{1/2}} = \frac{\sqrt{6} x}{2\pi \sqrt{\pi}}$$

Then e_3

$$\begin{aligned}
&= \frac{v_3 - \langle v_3, e_1 \rangle e_1 - \langle v_3, e_2 \rangle e_2}{\|v_3 - \langle v_3, e_1 \rangle e_1 - \langle v_3, e_2 \rangle e_2\|} = \frac{x^2 - (\int_{-\pi}^{\pi} x^2 \cdot e_1 dx) e_1 - (\int_{-\pi}^{\pi} x^2 \cdot e_2 dx) e_2}{\|x^2 - (\int_{-\pi}^{\pi} x^2 \cdot e_1 dx) e_1 - (\int_{-\pi}^{\pi} x^2 \cdot e_2 dx) e_2\|} \\
&= \frac{x^2 - (\int_{-\pi}^{\pi} x^2 \cdot \frac{1}{\sqrt{2\pi}} dx) \cdot \frac{1}{\sqrt{2\pi}} - (\int_{-\pi}^{\pi} x^2 \cdot \frac{\sqrt{6}x}{2\pi\sqrt{\pi}} dx) \cdot \frac{\sqrt{6}x}{2\pi\sqrt{\pi}}}{\|x^2 - (\int_{-\pi}^{\pi} x^2 \cdot \frac{1}{\sqrt{2\pi}} dx) \cdot \frac{1}{\sqrt{2\pi}} - (\int_{-\pi}^{\pi} x^2 \cdot \frac{\sqrt{6}x}{2\pi\sqrt{\pi}} dx) \cdot \frac{\sqrt{6}x}{2\pi\sqrt{\pi}}\|}
\end{aligned}$$

*Notice that each integration requires no calculus harder than $\int x^n dx$.
But already the constants are becoming a headache.*

$$= \dots = \frac{1}{8} \frac{\sqrt{8} \sqrt{45} (x^2 - \frac{1}{3} \pi^2)}{\sqrt{\pi^5}}$$

Continuing in this way gives:

$$\begin{aligned}
e_4 &= \dots = \frac{1}{8} \frac{\sqrt{175} \sqrt{8} (x^3 - \frac{3}{5} \pi^2 x)}{\sqrt{\pi^7}} \\
e_5 &= \dots = \frac{1}{128} \frac{\sqrt{11025} \sqrt{128} (x^4 - \frac{1}{5} \pi^4 - \frac{6}{7} \pi^2 (x^2 - \frac{1}{3} \pi^2))}{\sqrt{\pi^9}}, \text{ and finally} \\
e_6 &= \dots = \frac{1}{128} \frac{\sqrt{128} \sqrt{43659} (x^5 - \frac{3}{7} \pi^4 x - \frac{10}{9} \pi^2 (x^3 - \frac{3}{5} \pi^2 x))}{\sqrt{\pi^{11}}}
\end{aligned}$$

Then e_1, \dots, e_6 are orthogonal polynomials of degree ≤ 5 ; we use them as our orthogonal basis for W . With them, we can use the projection formula to compute

$$\begin{aligned}
q(x) &= \text{Proj}_W \sin x = \langle \sin x, e_1 \rangle e_1 + \langle \sin x, e_2 \rangle e_2 + \dots + \langle \sin x, e_6 \rangle e_6 \\
&= (\int_{-\pi}^{\pi} (\sin x) e_1 dx) e_1 + (\int_{-\pi}^{\pi} (\sin x) e_2 dx) e_2 + \dots + (\int_{-\pi}^{\pi} (\sin x) e_6 dx) e_6 \\
&= (\int_{-\pi}^{\pi} (\sin x) \frac{1}{\sqrt{2\pi}} dx) \frac{1}{\sqrt{2\pi}} + (\int_{-\pi}^{\pi} (\sin x) \frac{\sqrt{6}x}{2\pi\sqrt{\pi}} dx) \cdot \frac{\sqrt{6}x}{2\pi\sqrt{\pi}} \\
&\quad + (\int_{-\pi}^{\pi} (\sin x) \frac{1}{8} \frac{\sqrt{8} \sqrt{45} (x^2 - \frac{1}{3} \pi^2)}{\sqrt{\pi^5}} dx) \cdot \frac{1}{8} \frac{\sqrt{8} \sqrt{45} (x^2 - \frac{1}{3} \pi^2)}{\sqrt{\pi^5}} \\
&\quad + \dots + \text{three more terms corresponding to } e_4, e_5, \text{ and } e_6
\end{aligned}$$

(Notice that the integrations involved are now more challenging because they involve terms like $\int x^n \sin x dx$. But they are manageable, with enough patience, using integration by parts.)

When all the smoke clears, Matlab gives

$$q(x) = \frac{21}{8\pi^{10}} ((33\pi^4 - 3465\pi^2 + 31185)x^5 + (3750\pi^4 - 30\pi^6 - 34650\pi^2)x^3 + (5\pi^8 - 765\pi^6 + 7425\pi^4)x)) \quad (*)$$

If we convert the exact coefficients in (*) to approximate decimal coefficients we have

$$q(x) \approx 0.98786213557467x - 0.15527141063343 x^3 + 0.00564311797635 x^5$$

In the sense of the distance $\| \cdot \|$ that we defined in C , q is the closest polynomial with degree ≤ 5 to the function \sin . (Remember from the definition of C : all this is happening over the interval $[-\pi, \pi]$.)

For comparison: there is a 5th degree polynomial approximation for $\sin x$ that is better known – namely, the 5th degree Taylor polynomial,

$$T_5(x) = f(0) + f'(0)x + \frac{f''(0)}{2!}x^2 + \dots + \frac{f^{(v)}(x)}{5!}x^5.$$

For $f(x) = \sin x$, this gives

$$\sin x \approx T_5(x) = x - \frac{x^3}{3!} + \frac{x^5}{5!}$$

With approximate decimal coefficients,

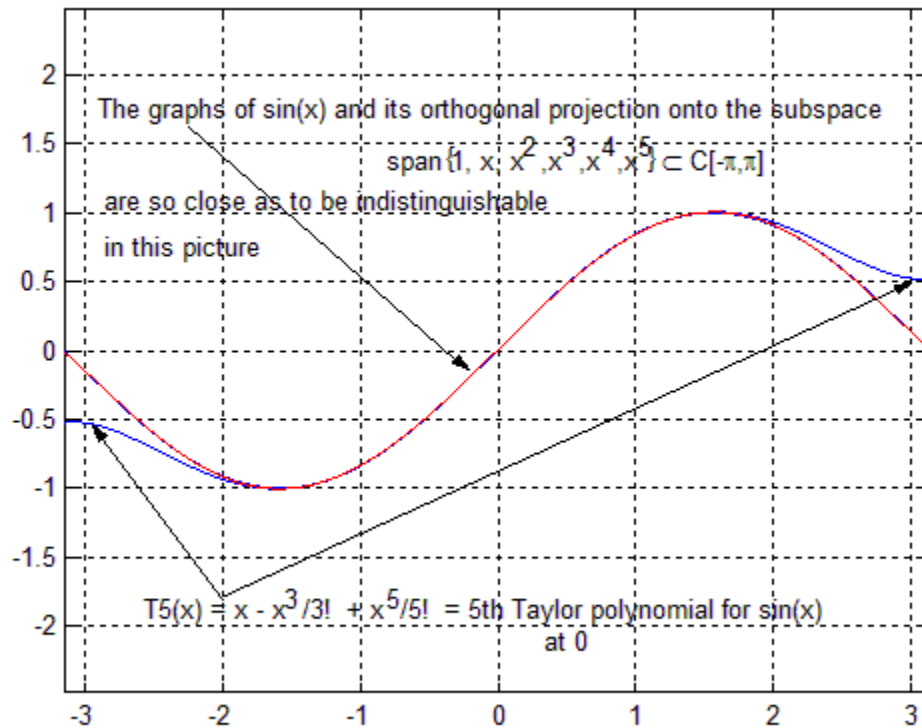
$$T_5(x) = x - 0.16666666666667x^3 + 0.00833333333333x^5$$

Because $T_5(x)$ is constructed using derivatives of f at 0, it turns to be the better approximation for $\sin x$ near 0, but it produces a larger and larger error as x gets further and further from 0.

We can see this in the figure on the next page.

The figure below shows the graphs of $\sin x$, $T_5(x)$ and $q(x)$ on the interval $[-\pi, \pi]$.

Across the whole interval $[-\pi, \pi]$: the graphs of $\sin x$ and $q(x)$ are so close that they visually coincide at the scale of this graph: you can see the difference between them. Near 0, you also can't see the difference between $T_5(x)$ and $\sin x$, but that difference becomes clear in the picture as you move further from 0 and closer to the endpoints $\pm \pi$.



The table on the following page illustrates three things (the third is not clear from the graphs above):

i) As we move away from 0 toward $\pm \pi$, the approximation to $\sin x$ using $T_5(x)$ is not as good as the $q(x)$ approximation

ii) Linear algebra gives us the $q(x)$ approximation. It has the advantage that it gives us a good approximation for $\sin x$ over the whole interval $[-\pi, \pi]$.

iii) The Taylor polynomial $T_5(x)$ is actually a better approximation than $q(x)$ to $\sin x$ when x is near 0 (*in some sense, $T_5(x)$ is actually the best of all 5th degree polynomials to approximate $\sin x$ near 0*).

All table values are rounded to 4 significant digits
so, for example, 0.0000 is not exactly 0

x	$\sin x$	$T_5(x)$	$q(x)$	$ \text{Error} = \sin x - T_5(x) $	$ \text{Error} = \sin x - q(x) $
-3.1416	-0.0000	-0.5240	-0.0160	0.5240 ← large T_5	0.0160 ← smallish q
-2.9416	-0.1987	-0.5347	-0.1966	0.3361 ← error 	0.0021 ← error
-2.7416	-0.3894	-0.5979	-0.3827	0.2084 ← near $-\pi$	0.0067 ← over
-2.5416	-0.5646	-0.6891	-0.5600	0.1244	0.0047 ← the <u>whole</u>
-2.3416	-0.7174	-0.7884	-0.7169	0.0710	0.0005 ← interval
-2.1416	-0.8415	-0.8800	-0.8447	0.0385	0.0032
-1.9416	-0.9320	-0.9516	-0.9372	0.0196	0.0052
-1.7416	-0.9854	-0.9947	-0.9906	0.0092	0.0052 ↓
-1.5416	-0.9996	-1.0035	-1.0032	0.0040	0.0036
-1.3416	-0.9738	-0.9754	-0.9749	0.0015	0.0011
-1.1416	-0.9093	-0.9098	-0.9077	0.0005	0.0016
-0.9416	-0.8085	-0.8086	-0.8047	0.0001	0.0038
-0.5416	-0.5155	-0.5155	-0.5106	0.0000 ← very	0.0049 ← but error
-0.3416	-0.3350	-0.3350	-0.3313	0.0000 ← small	0.0037 ← for q
-0.1416	-0.1411	-0.1411	-0.1394	0.0000 ← error 	0.0017 ← near 0
0.0584	0.0584	0.0584	0.0577	0.0000 ← near 0	0.0007 ← is larger
0.2584	0.2555	0.2555	0.2526	0.0000 ← using	0.0029 ← than for the
0.4584	0.4425	0.4425	0.4380	0.0000 ← T_5	0.0045 ← T_5
0.6584	0.6119	0.6119	0.6068	0.0000 ← approx	0.0051 ← approx
0.8584	0.7568	0.7569	0.7524	0.0001	0.0044
1.0584	0.8716	0.8719	0.8690	0.0003	0.0026
1.2584	0.9516	0.9526	0.9515	0.0010	0.0001
1.4584	0.9937	0.9964	0.9963	0.0027	0.0026
1.6584	0.9962	1.0028	1.0009	0.0066	0.0047
1.8584	0.9589	0.9734	0.9644	0.0145	0.0054 ↓
2.0584	0.8835	0.9128	0.8877	0.0293	0.0043
2.2584	0.7728	0.8282	0.7740	0.0554	0.0012
2.4584	0.6313	0.7304	0.6283	0.0991	0.0030 ← smallish q
2.6584	0.4646	0.6336	0.4583	0.1690	0.0063 ← error
2.8584	0.2794	0.5561	0.2742	0.2767 ← large T_5	0.0052 ← over
3.0584	0.0831	0.5204	0.0894	0.4373 ← error 	0.0063 ← the <u>whole</u>
3.1416	9.0000	0.5240	0.0160	0.5240 ← near π	0.0160 ← interval

One more example, without many details

We are still working in the vector space C of continuous functions on the interval $[-\pi, \pi]$.

Pick an n and consider the subspace

$$W = \text{Span} \{1, \sin x, \sin 2x, \dots, \sin nx, \cos x, \dots, \cos nx\}$$

A function in W is a linear combination of the basis elements:

$$(*) \quad a_0 + a_1 \cos x + \dots + a_n \cos nx + b_1 \sin x + \dots + b_n \sin nx \quad (*)$$

You can check that these functions form an orthogonal basis for W :

For example, to show $\sin 2x \perp \cos 3x$:

$$\langle \sin 2x, \cos 3x \rangle = \int_{-\pi}^{\pi} (\sin 2x)(\cos 3x) dx$$

$$\begin{aligned} \text{Since } \sin(\alpha + \beta) &= \sin \alpha \cos \beta + \cos \alpha \sin \beta \\ \text{and } \sin(\alpha - \beta) &= \sin \alpha \cos \beta - \cos \alpha \sin \beta \\ \text{then } \sin(\alpha + \beta) + \sin(\alpha - \beta) &= 2 \sin \alpha \cos \beta \end{aligned}$$

If we let $\alpha = 2x$ and $\beta = 3x$, we

$$\begin{aligned} \text{so } \sin(5x) + \sin(-x) &= 2 \sin(2x) \cos(3x) \\ \frac{1}{2}(\sin(5x) - \sin(x)) &= \sin(2x) \cos(3x) \end{aligned}$$

$$\text{Therefore } \int_{-\pi}^{\pi} (\sin 2x)(\cos 3x) dx = \frac{1}{2} \int_{-\pi}^{\pi} \sin(5x) - \sin(x) dx$$

$$= \frac{1}{2} \left(-\frac{1}{5} \cos 5x + \cos x \right) \Big|_{-\pi}^{\pi} = 0$$

If f is any function in C , we can compute $\text{proj}_W f = \hat{f}$ = the function in W closest to f ,
 \hat{f} is a function that looks like $(*)$

$$\begin{aligned} \hat{f} &\equiv = \frac{\langle f(x), 1 \rangle}{\langle 1, 1 \rangle} 1 + \frac{\langle f(x), \cos x \rangle}{\langle \cos x, \cos x \rangle} \cos x + \dots + \frac{\langle f(x), \cos nx \rangle}{\langle \cos nx, \cos nx \rangle} \cos nx \\ &\quad + \frac{\langle f(x), \sin x \rangle}{\langle \sin x, \sin x \rangle} \sin x + \dots + \frac{\langle f(x), \sin nx \rangle}{\langle \sin nx, \sin nx \rangle} \sin nx \end{aligned}$$

For the denominators, we can calculate

$$\langle 1, 1 \rangle = \int_{-\pi}^{\pi} 1 \cdot 1 dx = 2\pi$$

$$\langle \cos kx, \cos kx \rangle = \int_{-\pi}^{\pi} \cos^2 kx dx = \pi \quad (\text{why?})$$

$$\langle \sin kx, \sin kx \rangle = \int_{-\pi}^{\pi} \sin^2 kx dx = \pi \quad (\text{why?})$$

Therefore $\text{proj}_W f = \hat{f}$

$$\begin{aligned}
 &= \frac{1}{2} \left(\frac{1}{\pi} \int_{-\pi}^{\pi} f(x) \cdot 1 \, dx \right) 1 \\
 &\quad + \frac{1}{\pi} \left(\int_{-\pi}^{\pi} f(x) \cdot \cos x \, dx \right) \cos x + \dots + \frac{1}{\pi} \left(\int_{-\pi}^{\pi} f(x) \cdot \cos nx \, dx \right) \cos nx \\
 &\quad + \frac{1}{\pi} \left(\int_{-\pi}^{\pi} f(x) \cdot \sin x \, dx \right) \sin x + \dots + \frac{1}{\pi} \left(\int_{-\pi}^{\pi} f(x) \cdot \sin nx \, dx \right) \sin nx \\
 &= \frac{a_0}{2} + a_1 \cos x + \dots + a_n \cos nx + b_1 \sin x + \dots + b_n \sin nx
 \end{aligned}$$

So $\text{proj}_W f = \hat{f} = \frac{a_0}{2} + \sum_{k=1}^n a_k \cos kx + \sum_{k=1}^n b_k \sin kx \quad (*)$

where $a_0 = \frac{1}{\pi} \int_{-\pi}^{\pi} f(x) \cdot 1 \, dx$

and $\begin{cases} a_k = \frac{1}{\pi} \left(\int_{-\pi}^{\pi} f(x) \cdot \cos kx \, dx \right) & \text{for } 1 \leq k \leq n \\ b_k = \frac{1}{\pi} \left(\int_{-\pi}^{\pi} f(x) \cdot \sin kx \, dx \right) & \text{for } 1 \leq k \leq n \end{cases}$

The coefficients used in writing $\text{proj}_W f$ are called the Fourier coefficients of f

and the “trigonometric series” (*) is the n^{th} Fourier approximation for f .

If $n \rightarrow \infty$, then $\|f - \text{proj}_W f\| \rightarrow 0$, that is, the approximation error $\rightarrow 0$ (as measured by our distance function $\|f - \text{proj}_W f\|$). (This is called “mean square convergence.”)

“Mean square convergence” is not the same as saying:

for each $x \in [-\pi, \pi]$, $\hat{f}(x) \rightarrow f(x)$ (this is called pointwise convergence)

It's a much harder problem to determine for which x 's this is true.

Pointwise convergence is true, for example, at any point x where f is differentiable.