

Inner Product Spaces

In \mathbb{R}^n , we defined an inner product $\mathbf{u} \cdot \mathbf{v} = \mathbf{u}^T \mathbf{v} = u_1 v_1 + \dots + u_n v_n$. Another notation sometimes used is $\mathbf{u} \cdot \mathbf{v} = \langle \mathbf{u}, \mathbf{v} \rangle$.

The inner product in \mathbb{R}^n has several important properties (see *Theorem 1, p. 331*) that we have used over and over. Written with the $\langle \mathbf{u}, \mathbf{v} \rangle$ notation, they are

- $\langle \mathbf{u}, \mathbf{v} \rangle = \langle \mathbf{v}, \mathbf{u} \rangle$
- $\langle \mathbf{u} + \mathbf{v}, \mathbf{w} \rangle = \langle \mathbf{u}, \mathbf{w} \rangle + \langle \mathbf{v}, \mathbf{w} \rangle$
- $\langle c\mathbf{u}, \mathbf{v} \rangle = c \langle \mathbf{u}, \mathbf{v} \rangle$
- $\langle \mathbf{u}, \mathbf{u} \rangle \geq 0$ and $\langle \mathbf{u}, \mathbf{u} \rangle = 0$ if and only if $\mathbf{u} = \mathbf{0}$.

Using the inner product, we then defined length $\|\mathbf{u}\| = \langle \mathbf{u}, \mathbf{u} \rangle^{1/2}$ and distance between two vectors: $\|\mathbf{u} - \mathbf{v}\| = \langle \mathbf{u} - \mathbf{v}, \mathbf{u} - \mathbf{v} \rangle^{1/2}$. Finally we discussed the angle between vectors and defined orthogonality ($\mathbf{u} \perp \mathbf{v}$) by $\langle \mathbf{u}, \mathbf{v} \rangle = 0$.

Earlier in the course, we took the essential properties of vectors in \mathbb{R}^n for a starting point to define more general vector spaces V (p. 190). In the same spirit, we now use the essential properties a)-d) of the inner product in \mathbb{R}^n as a guide for inner products in any vector space V . For a vector space V with real scalars, an inner product is a rule $\langle \mathbf{u}, \mathbf{v} \rangle$ that produces a scalar for every pair of vectors \mathbf{u}, \mathbf{v} in V in a way that a) - d) are true. We call such a rule an inner product because it acts like an inner product (in \mathbb{R}^n). (*Properties a) - d) are modified slightly when complex scalars are allowed.*) A vector space V with an inner product defined is called an inner product space. Because any inner product “acts just like” the inner product from \mathbb{R}^n , many of the theorems we proved about inner products for \mathbb{R}^n are also true in any inner product space. You can look at an introduction to this material in Section 6.7 of the textbook.

Here is a little more detail using one specific example, $C[-\pi, \pi] =$ the vector space of all continuous real-valued functions defined on the interval $[-\pi, \pi]$. We'll call this vector space C for short.

Everything hereafter in these notes is happening in C .

For vectors (functions) f, g in C , define an inner product by

$$\langle f, g \rangle = \int_{-\pi}^{\pi} f(x)g(x) dx \quad (\text{a scalar!})$$

A purely heuristic comment: in *Calculus I* this integral is defined (roughly) as follows:

- divide $[-\pi, \pi]$ into subintervals of length $\frac{1}{n}$ and pick a point x_i in each subinterval
- form a “Riemann sum” $\sum f(x_i)g(x_i)\frac{1}{n} = \frac{1}{n}\sum f(x_i)g(x_i)$
- let $n \rightarrow \infty$: the integral is the limit of the Riemann sums

The Riemann sum $\sum f(x_i)g(x_i)$ resembles the definition for the dot product in \mathbb{R}^n : if you imagine $f(x_i)$ and $g(x_i)$ as “the x_i coordinates for the “vectors” f and g , then $\sum f(x_i)g(x_i)$ is analogous to an inner product in \mathbb{R}^n : “add up the product of coordinates from f and g .”

Notice that $\langle f, g \rangle$ does satisfy a) - d): that is, $\langle f, g \rangle$ behaves like the inner product in \mathbb{R}^n :

a) $\langle f, g \rangle = \langle g, f \rangle$
 because $\int_{-\pi}^{\pi} f(x)g(x)dx = \int_{-\pi}^{\pi} g(x)f(x) dx$

b) $\langle f + g, h \rangle = \langle f, h \rangle + \langle g, h \rangle$
 because $\int_{-\pi}^{\pi} (f(x) + g(x))h(x) dx = \int_{-\pi}^{\pi} f(x)h(x) dx + \int_{-\pi}^{\pi} g(x)h(x) dx$

c) $\langle cf, g \rangle = c \langle f, g \rangle$
 because ___?___

d) $\langle f, f \rangle \geq 0$ because $\int_{-\pi}^{\pi} f^2(x) dx \geq 0$. And $\langle f, f \rangle = 0$ if and only if $f = \mathbf{0}$ (= the constant function 0) You should try to convince yourself about d).
 Checking it needs the fact that function f in C are continuous. Why?

Using this new inner product, we make definitions in C parallel to definitions in \mathbb{R}^n :

Define the norm of f by $\|f\| = \langle f, f \rangle^{1/2} = (\int_{-\pi}^{\pi} f^2(x) dx)^{1/2}$

Define the distance between f and g as $\|f - g\| = (\int_{-\pi}^{\pi} (f(x) - g(x))^2 dx)^{1/2}$

There are certainly other ways to define “distance” between two functions f and g . This way is called the mean square distance between f and g . It's popular with mathematicians and statisticians because it resembles the definition of distance in \mathbb{R}^n as a “square root of a sum of squares” – where “sum” is replaced by “integral.” Moreover, $\|f - g\|$ behaves nicely, with properties similar to ordinary distance in \mathbb{R}^n .

Notice that because of the squaring in the formula, “large differences” $|f(x) - g(x)|$ have more influence than “small differences” in calculating the distance $\|f - g\|$.

We say f and g are orthogonal if $\langle f, g \rangle = \int_{-\pi}^{\pi} f(x)g(x) dx = 0$

For example: \sin and \cos are orthogonal on $[-\pi, \pi]$ because
 $\langle \sin, \cos \rangle = \int_{-\pi}^{\pi} (\sin x)(\cos x) dx$
 $= \frac{1}{2} \int_{-\pi}^{\pi} \sin(2x) dx = -\frac{1}{2} \cos(2x) \Big|_{-\pi}^{\pi} = 0$

Most of the tools we developed using inner products in \mathbb{R}^n still work. For example:

For a subspace W of C : we define $W^{\perp} = \{f : \langle f, g \rangle = 0 \text{ for all } g \text{ in } W\}$

Orthogonal Decomposition Theorem: Suppose $f \in C$ and that W is a subspace of C with an orthogonal basis $\{g_1, \dots, g_n\}$. Then we can write $f = \hat{f} + g$ where $\hat{f} \in W$ and $g \in W^{\perp}$, and \hat{f} and g are unique.

\hat{f} is called the projection of f on W , also denoted $\text{proj}_W f$, and

$$\hat{f} = \frac{\langle f, g_1 \rangle}{\langle g_1, g_1 \rangle} g_1 + \dots + \frac{\langle f, g_n \rangle}{\langle g_n, g_n \rangle} g_n$$

\hat{f} is the function in W closest to f , meaning that

$$\|f - \hat{f}\| < \|f - g\| \text{ for all } g \text{ in } W, g \neq \hat{f}$$

If $\{f_1, f_2, \dots, f_n\}$ is a basis for a subspace W of C , we can convert the basis into an orthogonal basis $\{g_1, \dots, g_n\}$ using the same Gram Schmidt formulas as in \mathbb{R}^n .

Note: Unlike \mathbb{R}^n , C is infinite dimensional but that doesn't matter for the results we just listed. What does matter is that the subspace W is finite dimensional: W has a finite (orthogonal) basis $\{g_1, \dots, g_n\}$.

Some approximations in C : three examples

Example 1 Consider the subspace of C :

$$W = \text{Span} \{1, \cos x, \cos 2x, \dots, \cos nx, \sin x, \sin 2x, \dots, \sin nx\}$$

Functions g in W are the linear combinations of the functions that span W ; these are sometimes called trigonometric polynomials:

$$\begin{aligned} (*) \quad g(x) &= c_0 + a_1 \cos x + \dots + a_n \cos nx + b_1 \sin x + \dots + b_n \sin nx \quad (*) \\ &= c_0 + \sum_{k=1}^n a_k \cos kx + \sum_{k=1}^n b_k \sin kx \end{aligned}$$

$\text{proj}_W f$ is one such function: it is in W and it is the best approximation to f from W – meaning that if g is in W , then the distance $\|f - g\|$ is smallest possible when $g = \text{proj}_W f$.

Finding $\text{proj}_W f$ is relatively easy because the functions $1, \sin x, \sin 2x, \dots, \sin nx, \cos x, \cos 2x, \dots, \cos nx$ form an orthogonal basis for W . However, we should check that fact. Doing so involves some integrations that use some trig identities:

$$\sin A \sin B = \frac{1}{2} [\cos(A-B) - \cos(A+B)]$$

$$\cos A \cos B = \frac{1}{2} [\cos(A-B) + \cos(A+B)]$$

$$\sin A \cos B = \frac{1}{2} [\sin(A-B) + \sin(A+B)]$$

$$\cos^2 A = \frac{1 + \cos 2A}{2}$$

$$\sin^2 A = \frac{1 - \cos 2A}{2}$$

- 1 is orthogonal to any of the other functions $\cos kx$ to $\sin kx$:

$$\int_{-\pi}^{\pi} 1 \cdot \cos(kx) dx = \frac{1}{k} \sin(kx) \Big|_{-\pi}^{\pi} = 0$$

$$\int_{-\pi}^{\pi} 1 \cdot \sin(kx) dx = -\frac{1}{k} \cos(kx) \Big|_{-\pi}^{\pi} = 0$$

- $\sin kx$ and $\cos kx$ are orthogonal:

$$\int_{-\pi}^{\pi} \sin(kx) \cos(kx) dx = \frac{\sin^2(kx)}{2k} \Big|_{-\pi}^{\pi} = 0$$

- finally, for $k \neq m$

$$\begin{aligned} \int_{-\pi}^{\pi} \sin(mx) \sin(kx) dx &= \int_{-\pi}^{\pi} \frac{1}{2} [\cos(m-k)x - \cos(m+k)x] dx \\ &= \left(\frac{\sin(m-k)x}{2(m-k)} - \frac{\sin(m+k)x}{2(m+k)} \right) \Big|_{-\pi}^{\pi} = 0 \end{aligned}$$

$$\begin{aligned} \int_{-\pi}^{\pi} \cos(mx) \cos(kx) dx &= \int_{-\pi}^{\pi} \frac{1}{2} [\cos(m-k)x + \cos(m+k)x] dx \\ &= \left(\frac{\sin(m-k)x}{2(m-k)} + \frac{\sin(m+k)x}{2(m+k)} \right) \Big|_{-\pi}^{\pi} = 0 \end{aligned}$$

$$\begin{aligned} \int_{-\pi}^{\pi} \sin(mx) \cos(kx) dx &= \int_{-\pi}^{\pi} \frac{1}{2} [\sin(m-k)x + \sin(m+k)x] dx \\ &= \left(-\frac{\cos(m-k)x}{2(m-k)} - \frac{\cos(m+k)x}{2(m+k)} \right) \Big|_{-\pi}^{\pi} = 0 \end{aligned}$$

We can also compute two other integrals that we will need:

$$\int_{-\pi}^{\pi} \cos^2 kx \cos kx dx = \int_{-\pi}^{\pi} \frac{1 + \cos 2kx}{2} dx = \left(\frac{x}{2} + \frac{\sin 2kx}{4k} \right) \Big|_{-\pi}^{\pi} = \pi$$

$$\int_{-\pi}^{\pi} \sin^2 kx \cos kx dx = \int_{-\pi}^{\pi} \frac{1 - \cos 2kx}{2} dx = \left(\frac{x}{2} - \frac{\sin 2kx}{4k} \right) \Big|_{-\pi}^{\pi} = \pi$$

Notation Alert: If f is any function in C , we can compute $\text{proj}_W f =$ the function in W closest to f . As you might recognize, these calculations are closely related to a topic called Fourier analysis. In Fourier analysis, some functions f have what's called a "Fourier transform," denoted by \hat{f} . This is something very different from $\hat{f} = \text{proj}_W f$; so in this example we will use only the notation $\text{proj}_W f$ instead of \hat{f} to avoid possible confusion with the Fourier transform by those who know something about it.)

$\text{proj}_W f$ is a function that looks like (*). We can use the projection formula to determine its coefficients.

$$\text{proj}_W f = \frac{\langle f(x), 1 \rangle}{\langle 1, 1 \rangle} 1 + \frac{\langle f(x), \cos x \rangle}{\langle \cos x, \cos x \rangle} \cos x + \dots + \frac{\langle f(x), \cos nx \rangle}{\langle \cos nx, \cos nx \rangle} \cos nx$$

$$+ \frac{\langle f(x), \sin x \rangle}{\langle \sin x, \sin x \rangle} \sin x + \dots + \frac{\langle f(x), \sin nx \rangle}{\langle \sin nx, \sin nx \rangle} \sin nx$$

The denominators don't depend on f :

$$\langle 1, 1 \rangle = \int_{-\pi}^{\pi} 1 \cdot 1 dx = 2\pi$$

$$\langle \cos kx, \cos kx \rangle = \int_{-\pi}^{\pi} \cos^2 kx dx = \pi \quad (\text{see calculation above})$$

$$\langle \sin kx, \sin kx \rangle = \int_{-\pi}^{\pi} \sin^2 kx dx = \pi \quad (\text{see calculation above})$$

$$\text{So } \text{proj}_W f = \frac{1}{2\pi} \langle f(x), 1 \rangle 1 + \frac{1}{\pi} \langle f(x), \cos x \rangle + \dots + \frac{1}{\pi} \langle f(x), \cos nx \rangle$$

$$+ \frac{1}{\pi} \langle f(x), \sin x \rangle + \dots + \frac{1}{\pi} \langle f(x), \sin nx \rangle$$

$$= \frac{1}{2} \left(\frac{1}{\pi} \int_{-\pi}^{\pi} f(x) \cdot 1 dx \right) 1 + \frac{1}{\pi} \left(\int_{-\pi}^{\pi} f(x) \cdot \cos x dx \right) \cos x + \dots + \frac{1}{\pi} \left(\int_{-\pi}^{\pi} f(x) \cdot \cos nx dx \right) \cos nx$$

$$+ \frac{1}{\pi} \left(\int_{-\pi}^{\pi} f(x) \cdot \sin x dx \right) \sin x + \dots + \frac{1}{\pi} \left(\int_{-\pi}^{\pi} f(x) \cdot \sin nx dx \right) \sin nx$$

so

$$\text{proj}_W f = \frac{a_0}{2} + \sum_{k=1}^n a_k \cos kx + \sum_{k=1}^n b_k \sin kx \quad (**)$$

where $a_0 = \frac{1}{\pi} \int_{-\pi}^{\pi} f(x) \cdot 1 dx$

and $\begin{cases} a_k = \frac{1}{\pi} \left(\int_{-\pi}^{\pi} f(x) \cdot \cos kx dx \right) & \text{for } 1 \leq k \leq n \\ b_k = \frac{1}{\pi} \left(\int_{-\pi}^{\pi} f(x) \cdot \sin kx dx \right) & \text{for } 1 \leq k \leq n \end{cases}$

The coefficients a_k and b_k used here to write $\text{proj}_W f$ are called the Fourier coefficients of f and the “trigonometric series” (***) is the n^{th} Fourier approximation for f .

Fact: If $n \rightarrow \infty$, then the approximation error (as measured by our distance function) $\| f - \text{proj}_W f \| \rightarrow 0$. This is called mean square convergence.

*Mean square convergence is **not** equivalent to saying:*

$$\text{for each } x \in [-\pi, \pi], \quad \lim_{n \rightarrow \infty} \text{proj}_W f(x) \rightarrow f(x) \quad (\text{this is called } \underline{\text{pointwise convergence}})$$

It's a much harder problem to characterize for which f 's and x 's this is true.

Concrete Example: Find the n^{th} Fourier approximation for $f(x) = x$ on the interval $[-\pi, \pi]$ and compare the graphs.

$$a_0 = \frac{1}{\pi} \int_{-\pi}^{\pi} x \cdot 1 \, dx = 0$$

$$a_k = \frac{1}{\pi} \left(\int_{-\pi}^{\pi} x \cos kx \, dx = 0 \right) \quad \text{because } x \cos(kx) \text{ is an odd function}$$

(for an odd function over $[-\pi, \pi]$ the “positive” and “negative” areas between the graph and the x -axis cancel out)

$$b_k = \frac{1}{\pi} \left(\int_{-\pi}^{\pi} x \cdot \sin kx \, dx \right) = \frac{1}{\pi} \left(-x \frac{\cos kx}{k} + \frac{\sin kx}{k^2} \right) \Bigg|_{-\pi}^{\pi} = \frac{1}{\pi} \left[-\pi \frac{(-1)^k}{k} - \left(\pi \frac{(-1)^k}{k} \right) \right]$$

↑ integration by parts

$$= \frac{-2(-1)^k}{k} = \frac{2(-1)^{k+1}}{k}$$

So for $f(x) = x$ on $[-\pi, \pi]$, we get the approximation

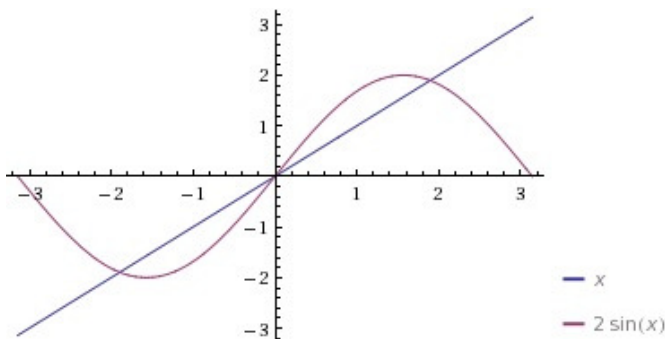
$$\begin{aligned} x &\approx b_1 \sin x + \dots + b_n \sin nx &= 2 \sin x - 1 \sin 2x + \frac{2}{3} \sin 3x + \dots + \frac{2(-1)^{n+1}}{n} \sin nx \\ & &= 2 \left(\sin x - \frac{\sin 2x}{2} + \frac{\sin 3x}{3} - \dots + (-1)^{n+1} \frac{\sin nx}{n} \right) \end{aligned}$$

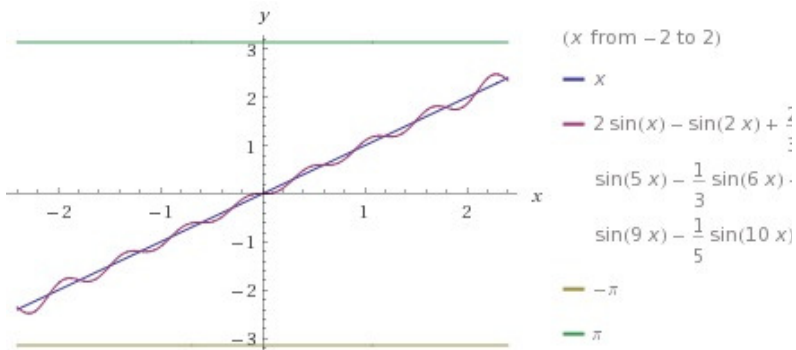
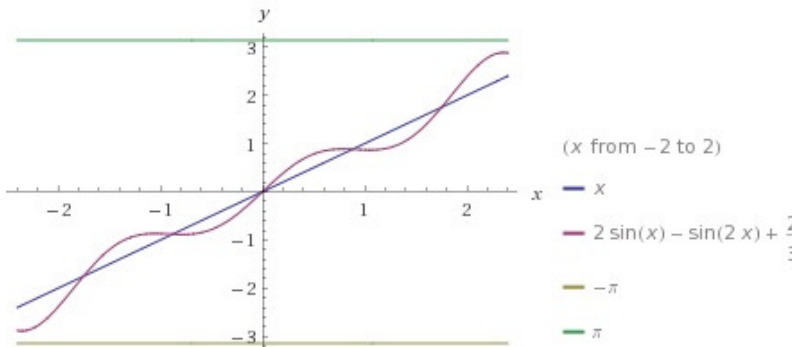
Here are three graphs for comparison, using $n = 1, 3,$ and 10 :

Notice (not clear in the pictures) that every Fourier approximation

$$2 \left(\sin x - \frac{\sin 2x}{2} + \frac{\sin 3x}{3} - \dots + (-1)^{n+1} \frac{\sin nx}{n} \right)$$

has value 0 at the endpoints $\pm \pi$, but the function $f(x) = x$ is not 0 at the endpoints: at π and $-\pi$, the value of Fourier polynomials do have a limit, 0, but $0 \neq f(\pi) = f(-\pi)$.





Example 2 We are still working in $C = C[-\pi, \pi]$. Let W be the subspace of C containing the polynomials of degree ≤ 5 :

$$W = \text{Span} \{1, x, x^2, x^3, x^4, x^5\}$$

Find the polynomial in W closest to the function \sin . MATLAB will handle the details for us.

The polynomial we want is $q = \text{proj}_W \sin$; q is the “best approximation from W ” to the function \sin , meaning that the approximation error

$$\|q - \sin\| = \left(\int_{-\pi}^{\pi} |q(x) - \sin x|^2 dx \right)^{1/2} \text{ is smaller than}$$

$$\|p - \sin\| = \left(\int_{-\pi}^{\pi} |p(x) - \sin x|^2 dx \right)^{1/2} \text{ for any } p \in W, p \neq q$$

It's easy to compute $\text{proj}_W \sin$ if we have orthonormal basis for W , so we convert

the standard basis for W $\{v_1, v_2, \dots, v_6\} = \{1, x, x^2, \dots, x^5\}$
 into an orthonormal basis that we'll call $\{e_1, e_2, e_3, \dots, e_6\}$

using the Gram-Schmidt Process. Since MATLAB is going to do the work, we will normalize at each step in the process. (*For hand calculations, the arithmetic would be simpler to just use Gram Schmidt to get an orthogonal basis and after Gram Schmidt is completed, then normalize each of those vectors.*)

Note: the integrations below were done using MATLAB. Notice that every integration used to find the e_i 's is very easy, but that the constants that arise are messy and pile up fast; they can easily lead to errors when the computation is done by hand. Try to compute at least e_1, e_2, e_3 for yourself (with or without computer assistance) to be sure you understand what's going on. The steps are the same as for the usual Gram Schmidt process in \mathbb{R}^n .

We start the process with $v_1 = 1$. But v_1 is not a unit vector in C because $\|v_1\|^2 = \|1\|^2 = \int_{-\pi}^{\pi} 1 \cdot 1 dx = 2\pi$. So we normalize and let

$$e_1 = \frac{v_1}{\|v_1\|} = \frac{1}{\|1\|} = \frac{1}{\sqrt{2\pi}}$$

For $j = 2, \dots, 6$ in turn we use the Gram Schmidt formula, normalizing at each step to get a unit vector:

$$e_j = \frac{v_j - \langle v_j, e_1 \rangle e_1 - \langle v_j, e_2 \rangle e_2 - \dots - \langle v_j, e_{j-1} \rangle e_{j-1}}{\|v_j - \langle v_j, e_1 \rangle e_1 - \langle v_j, e_2 \rangle e_2 - \dots - \langle v_j, e_{j-1} \rangle e_{j-1}\|}$$

So
$$e_2 = \frac{v_2 - \langle v_2, e_1 \rangle e_1}{\|v_2 - \langle v_2, e_1 \rangle e_1\|} = \frac{x - \left(\int_{-\pi}^{\pi} x \cdot \frac{1}{\sqrt{2\pi}} dx\right) \cdot \frac{1}{\sqrt{2\pi}}}{\|x - \left(\int_{-\pi}^{\pi} x \cdot \frac{1}{\sqrt{2\pi}} dx\right) \cdot \frac{1}{\sqrt{2\pi}}\|}$$

$$= \frac{x}{\|x\|} \quad (\text{since } \int_{-\pi}^{\pi} x dx = 0)$$

$$= \frac{x}{\left(\int_{-\pi}^{\pi} x \cdot x dx\right)^{1/2}} = \frac{x}{\frac{1}{3}\pi(6\pi)^{1/2}} = \frac{\sqrt{6}x}{2\pi\sqrt{\pi}}$$

Then

$$e_3 = \frac{v_3 - \langle v_3, e_1 \rangle e_1 - \langle v_3, e_2 \rangle e_2}{\|v_3 - \langle v_3, e_1 \rangle e_1 - \langle v_3, e_2 \rangle e_2\|} = \frac{x^2 - \left(\int_{-\pi}^{\pi} x^2 \cdot e_1 dx\right) e_1 - \left(\int_{-\pi}^{\pi} x^2 \cdot e_2 dx\right) e_2}{\|x^2 - \left(\int_{-\pi}^{\pi} x^2 \cdot e_1 dx\right) e_1 - \left(\int_{-\pi}^{\pi} x^2 \cdot e_2 dx\right) e_2\|}$$

$$= \frac{x^2 - \left(\int_{-\pi}^{\pi} x^2 \cdot \frac{1}{\sqrt{2\pi}} dx\right) \cdot \frac{1}{\sqrt{2\pi}} - \left(\int_{-\pi}^{\pi} x^2 \cdot \frac{\sqrt{6}x}{2\pi\sqrt{\pi}} dx\right) \cdot \frac{\sqrt{6}x}{2\pi\sqrt{\pi}}}{\|x^2 - \left(\int_{-\pi}^{\pi} x^2 \cdot \frac{1}{\sqrt{2\pi}} dx\right) \cdot \frac{1}{\sqrt{2\pi}} - \left(\int_{-\pi}^{\pi} x^2 \cdot \frac{\sqrt{6}x}{2\pi\sqrt{\pi}} dx\right) \cdot \frac{\sqrt{6}x}{2\pi\sqrt{\pi}}\|}$$

*Notice that each integration requires no calculus harder than $\int x^n dx$.
 But already the constants are becoming a headache.*

$$= \dots = \frac{1}{8} \frac{\sqrt{8} \sqrt{45} (x^2 - \frac{1}{3}\pi^2)}{\sqrt{\pi^5}}$$

Continuing in this way gives:

$$e_4 = \dots = \frac{1}{8} \frac{\sqrt{175} \sqrt{8} (x^3 - \frac{3}{5}\pi^2 x)}{\sqrt{\pi^7}}$$

$$e_5 = \dots = \frac{1}{128} \frac{\sqrt{11025} \sqrt{128} (x^4 - \frac{1}{5}\pi^4 - \frac{6}{7}\pi^2 (x^2 - \frac{1}{3}\pi^2))}{\sqrt{\pi^9}}, \text{ and finally}$$

$$e_6 = \dots = \frac{1}{128} \frac{\sqrt{128} \sqrt{43659} (x^5 - \frac{3}{7}\pi^4 x - \frac{10}{9}\pi^2 (x^3 - \frac{3}{5}\pi^2 x))}{\sqrt{\pi^{11}}}$$

Then e_1, \dots, e_6 form an orthonormal basis for W . With them, we can use the projection formula to compute

$$\begin{aligned} q(x) &= \text{proj}_W \sin x = \langle \sin x, e_1 \rangle e_1 + \langle \sin x, e_2 \rangle e_2 + \dots + \langle \sin x, e_6 \rangle e_6 \\ &= (\int_{-\pi}^{\pi} (\sin x) e_1 dx) e_1 + (\int_{-\pi}^{\pi} (\sin x) e_2 dx) e_2 + \dots + (\int_{-\pi}^{\pi} (\sin x) e_6 dx) e_6 \\ &= (\int_{-\pi}^{\pi} (\sin x) \frac{1}{\sqrt{2\pi}} dx) \frac{1}{\sqrt{2\pi}} + (\int_{-\pi}^{\pi} (\sin x) \frac{\sqrt{6}x}{2\pi\sqrt{\pi}} dx) \cdot \frac{\sqrt{6}x}{2\pi\sqrt{\pi}} \\ &\quad + (\int_{-\pi}^{\pi} (\sin x) \frac{1}{8} \frac{\sqrt{8} \sqrt{45} (x^2 - \frac{1}{3}\pi^2)}{\sqrt{\pi^5}} dx) \cdot \frac{1}{8} \frac{\sqrt{8} \sqrt{45} (x^2 - \frac{1}{3}\pi^2)}{\sqrt{\pi^5}} \\ &\quad + \dots + \text{three more integral terms} \text{ corresponding to } e_4, e_5, \text{ and } e_6 \end{aligned}$$

(Notice that the integrations needed are now a bit more challenging because they involve terms like $\int x^n \sin x dx$. But they are manageable, with enough patience, using integration by parts.)

When all the smoke clears and terms are combined, MATLAB has produced

$$q(x) = \frac{21}{8\pi^{10}} \left((5\pi^8 - 765\pi^6 + 7425\pi^4)x + (3750\pi^4 - 30\pi^6 - 34650\pi^2)x^3 + (33\pi^4 - 3465\pi^2 + 31185)x^5 \right) \quad (***)$$

If we convert the exact coefficients in (*) to approximate decimal coefficients we have

$$q(x) \approx 0.98786213557467x - 0.15527141063343 x^3 + 0.00564311797635 x^5 \quad (***)$$

Remember that everything in these examples is happening on the interval $[-\pi, \pi]$: on that interval, the polynomial q is the “best fit to the function \sin ” from among the polynomials in W (the polynomials with degree ≤ 5). Best fit means that

if p is any polynomial with degree ≤ 5 , $p \neq q$.

$$\|q - \sin\| = \left(\int_{-\pi}^{\pi} (q(x) - \sin x)^2 dx \right)^{1/2} < \left(\int_{-\pi}^{\pi} (p(x) - \sin x)^2 dx \right)^{1/2} = \|p - \sin\|$$

Example 3 For comparison with $q(x)$, here is a 5th degree polynomial approximation for $\sin x$ that you should already know from Calculus II: the 5th degree Taylor polynomial,

$$T_5(x) = f(0) + f'(0)x + \frac{f''(0)}{2!}x^2 + \dots + \frac{f^{(5)}(x)}{5!}x^5$$

For $f(x) = \sin x$, this gives

$$\sin x \approx T_5(x) = x - \frac{x^3}{3!} + \frac{x^5}{5!}$$

With approximate decimal coefficients,

$$T_5(x) = x - 0.16666666666667x^3 + 0.008333333333333x^5 \quad (\text{compare coefficients with those in } q(x))$$

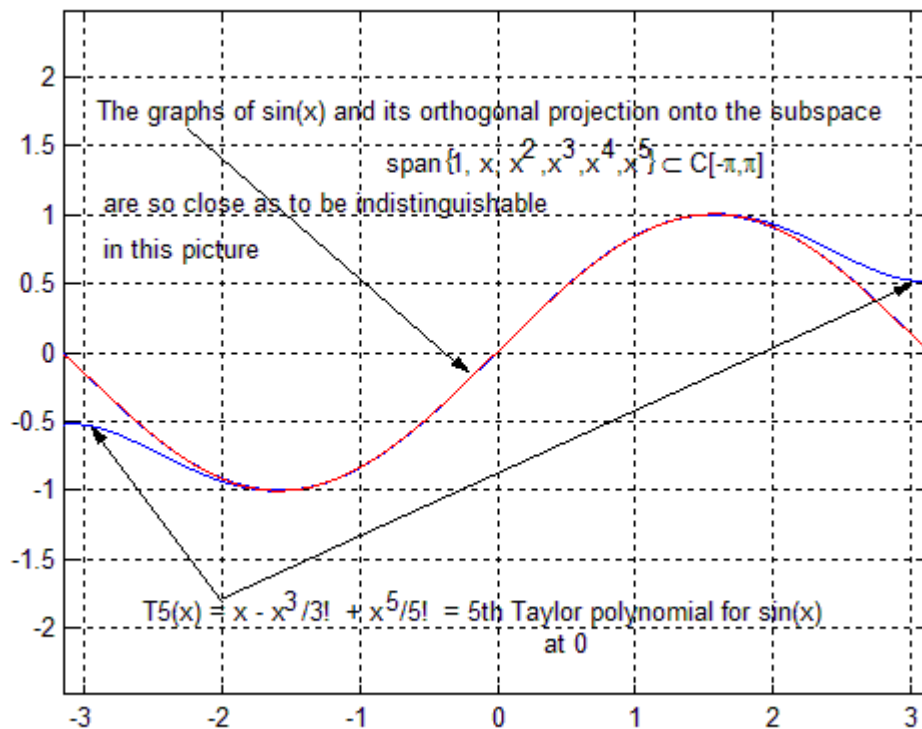
Because $T_5(x)$ is constructed using derivatives of f at 0, it gives a better approximation for $\sin x$ near 0, but the approximation error gets larger and larger error as x moves further from 0.

We can see this in the figure on the next page.

The figure below shows the graphs of $\sin x$, $T_5(x)$ and $q(x)$ on the interval $[-\pi, \pi]$.

Across the whole interval $[-\pi, \pi]$: the graphs of $\sin x$ and $q(x)$ are so close that you can't see a difference between them (at the scale of this graph).

Near 0, you also can't see the difference between $T_5(x)$ and $\sin x$, but that difference becomes clear in the picture as you move closer to the endpoints $\pm \pi$.



The table on the following page illustrates three things (the third is not clear from the graphs above):

- i) As we move away from 0 toward $\pm \pi$, the approximation to $\sin x$ using $T_5(x)$ is not as good as the $q(x)$ approximation
- ii) Linear algebra gives us the $q(x)$ approximation. It has the advantage that it gives us a good approximation for $\sin x$ over the whole interval $[-\pi, \pi]$.
- iii) Near 0, the Taylor polynomial $T_5(x)$ is actually a better approximation than $q(x)$ to $\sin x$ (in some sense, $T_5(x)$ is actually the best of all 5th degree polynomial approximations to $\sin x$ near 0).

All table values are rounded to 4 significant digits : for example, 0.0000 is not exactly 0

x	$\sin x$	$T_5(x)$	$q(x)$	$ \text{Error} = \sin x - T_5(x) $		$ \text{Error} ^{***} = \sin x - q(x) $	
-3.1416	-0.0000	-0.5240	-0.0160	0.5240	← large T_5	0.0160	← smallish q
-2.9416	-0.1987	-0.5347	-0.1966	0.3361	← lerrorl	0.0021	← lerrorl
-2.7416	-0.3894	-0.5979	-0.3827	0.2084	← near $-\pi$	0.0067	← over
-2.5416	-0.5646	-0.6891	-0.5600	0.1244	⋮	0.0047	← the whole
-2.3416	-0.7174	-0.7884	-0.7169	0.0710		0.0005	← interval
-2.1416	-0.8415	-0.8800	-0.8447	0.0385		0.0032	⋮
-1.9416	-0.9320	-0.9516	-0.9372	0.0196		0.0052	
-1.7416	-0.9854	-0.9947	-0.9906	0.0092	↓	0.0052	↓
-1.5416	-0.9996	-1.0035	-1.0032	0.0040		0.0036	
-1.3416	-0.9738	-0.9754	-0.9749	0.0015		0.0011	
-1.1416	-0.9093	-0.9098	-0.9077	0.0005		0.0016	
-0.9416	-0.8085	-0.8086	-0.8047	0.0001		0.0038	
-0.5416	-0.5155	-0.5155	-0.5106	0.0000	← very	0.0049	← but lerrorl
-0.3416	-0.3350	-0.3350	-0.3313	0.0000	← small	0.0037	← for q
-0.1416	-0.1411	-0.1411	-0.1394	0.0000	← error	0.0017	← near 0 is small
0.0584	0.0584	0.0584	0.0577	0.0000	← near 0	0.0007	← but larger
0.2584	0.2555	0.2555	0.2526	0.0000	← using	0.0029	← than lerrorl
0.4584	0.4425	0.4425	0.4380	0.0000	← T_5	0.0045	← for the T_5
0.6584	0.6119	0.6119	0.6068	0.0000	← approx	0.0051	← approx
0.8584	0.7568	0.7569	0.7524	0.0001	⋮	0.0044	⋮
1.0584	0.8716	0.8719	0.8690	0.0003		0.0026	
1.2584	0.9516	0.9526	0.9515	0.0010		0.0001	
1.4584	0.9937	0.9964	0.9963	0.0027		0.0026	
1.6584	0.9962	1.0028	1.0009	0.0066		0.0047	
1.8584	0.9589	0.9734	0.9644	0.0145	↓	0.0054	↓
2.0584	0.8835	0.9128	0.8877	0.0293		0.0043	
2.2584	0.7728	0.8282	0.7740	0.0554		0.0012	
2.4584	0.6313	0.7304	0.6283	0.0991		0.0030	← smallish q
2.6584	0.4646	0.6336	0.4583	0.1690	⋮	0.0063	← lerrorl
2.8584	0.2794	0.5561	0.2742	0.2767	← large T_5	0.0052	← over
3.0584	0.0831	0.5204	0.0894	0.4373	← lerrorl	0.0063	← the whole
3.1416	9.0000	0.5240	0.0160	0.5240	← near π	0.0160	← interval

***Note: To be honest, when we picked q as a “best approximation” for \sin on $[-\pi, \pi]$, we did so to make $\|\sin - q\| = (\int_{-\pi}^{\pi} (q(x) - \sin x)^2 dx)^{1/2}$ as a small as possible; we didn't actually look at “point-by-point” of $|q(x) - \sin x|$, as we do in the table.

For a Fourier approximation $F_n(x) = \frac{a_0}{2} + \sum_{k=1}^n a_k \cos kx + \sum_{k=1}^n b_k \sin kx$ to a function f , we specifically said that having $\|F_N - f\|$ get small might not force $\|F_N(x) - f(x)\|$ get small for particular values of x .

Nevertheless, the table helps to give a feel of how the trigonometric polynomial $q(x)$ is a better approximation to the \sin function over the whole interval $[-\pi, \pi]$ than some other polynomial of degree 5 such as $T_5(x)$.