

**HOMEWORK 4, MATH 2331**  
**DUE THURSDAY, FEBRUARY 4, 1999**

Each problem is worth 5 points for a total of 30 points.

Any graph produced with Matlab must have a title (printed by Matlab) beginning with your name, and it must have labelled axes.

1. Do #2 on page 701. Include a good sketch done by hand.
2. Do #20 on page 709. Do the sketch by hand.
3. Use Matlab's plot3 command to do #24 on page 709. Use the rotate3d command to view the curve from many points, including extreme views such as with elevation equal to  $90^\circ$  or  $0^\circ$ . Print the view which you think best exhibits the curve. By hand, mark with arrow heads the direction of movement on the curve as  $t$  goes from 0 to  $2\pi$ . By hand or by Matlab, mark and label the points on the curve where  $t = 0, \pi/2, \pi$  and  $3\pi/2$ .
4. Do #32 on page 709. Hand in the following.
  - (a) Your hand sketch of the curve as the intersection of the parabolic cylinder and the top half of the ellipsoid.
  - (b) Your derivation of parametric equations for the curve.
  - (c) The print out of the curve plotted with Matlab's plot3 command.
5. Do #2 on page 714. Do the sketches by hand on graph paper, or use Matlab's plot command to graph the curve  $\mathbf{r}(t) = \langle t^2, t \rangle$ ,  $0 \leq t \leq 2$ , include a grid and print out the result on which you can do the remaining sketches.
6. Do #36 on page 715. By hand sketch the curve described by the solution  $\mathbf{r}(t)$  and explain why this curve lies on a vertical cylinder. Knowing this latter fact will help you sketch the curve.