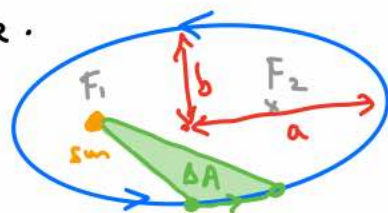


# Lecture 44: Vector Calculus

In the first quarter of the 17<sup>th</sup> Century, through his study of astronomical data collected by Tycho Brahe, Kepler was led to propose the following three Laws of Planetary Motion:

- ① The motion is elliptical (not circular, as Copernicus had it), with the sun as one of the foci of the ellipse.
- ② Area is swept out at a constant rate (i.e.  $dA/dt = \text{const.}$ ; see the figure)
- ③ The period of revolution (time to go once around the sun) is proportional to  $a^{3/2}$ , where  $a$  = length of semimajor axis.



One of the first great triumphs of "The Calculus" was Newton's proof, nearly 70 years later, that Kepler's laws follow from his 2<sup>nd</sup> law ( $\vec{F}(x) = m\vec{a}(t)$ , where  $\vec{F}$  is the vector sum of all the forces acting on an object &  $\vec{a}$  is its acceleration) and Law of Universal Gravitation.

To appreciate (among other things) this profound result, we turn to the calculus of vector-valued functions

$$F = (f_1, \dots, f_n) : \underset{\substack{\text{interval } \subseteq \mathbb{R} \text{ (possibly all of } \mathbb{R})}}{I} \rightarrow V_n$$

$$x \longmapsto (f_1(x), \dots, f_n(x)),$$

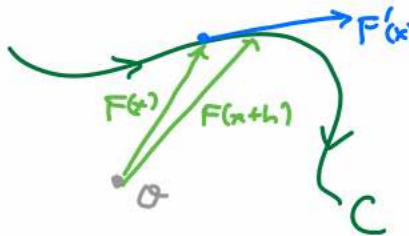
$\swarrow$  components of  $F$

usually written  $F(x)$  (as here) or  $X(t)$ . We shall also write

$$C := F(I) = \{ F(x) \mid x \in I \} \subset V_n$$

for the "image curve" parametrized (traced out) by  $F$ .

## Operations on vector-valued functions (Given $F, G$ vector-valued & $h$ scalar-valued)

- $F + G$ ,  $hF$ ,  $F \times G$  (3-space),  $F \cdot G$ ,  $(F \circ u)(x) := F(u(x))$   
 (define new vv fns.)      defines a scalar-valued fcn.      if  $F$  parametrizes  $C$ , then so does this ("reparametrization")
- $F'(x) := \lim_{h \rightarrow 0} \frac{1}{h} (F(x+h) - F(x)) = \left( \lim_{h \rightarrow 0} \frac{f_1(x+h) - f_1(x)}{h}, \dots, \lim_{h \rightarrow 0} \frac{f_n(x+h) - f_n(x)}{h} \right) = (f_1'(x), \dots, f_n'(x))$
- $\int_a^b F(x) dx = \left( \int_a^b f_1(x) dx, \dots, \int_a^b f_n(x) dx \right)$ , limits, derivatives, & integrals all componentwise  
 $\int F(x) dx = \left( \int f_1(x) dx, \dots, \int f_n(x) dx \right) + (C_1, \dots, C_n)$ 


## Basic properties of the operations

- $\int (c_1 F + c_2 G) dx = c_1 \int F dx + c_2 \int G dx$ ,  $\int (c_1, \dots, c_n) \cdot F dx = c_1 \int F dx$  (dot product)
- $(F \cdot G)' = F' \cdot G + F \cdot G'$ , similar for  $hF, F \times G$ ;  $(F \circ u)' = u'(F' \circ u)$
- FTC:  $\frac{d}{dx} \int_a^x F(t) dt = F(x)$ ,  $\int_a^b F'(t) dt = F(b) - F(a)$  (Why? b/c time componentwise)  
 integral of velocity = change in position
- $\left\| \int_a^b F(t) dt \right\| \leq \int_a^b \|F(t)\| dt$   
Proof:  $\|X\|^2 = X \cdot X = X \cdot \int_a^b F(t) dt = \int_a^b X \cdot F(t) dt \leq \int_a^b |X \cdot F(t)| dt$   
 $\leq \int_a^b \|X\| \|F(t)\| dt = \|X\| \int_a^b \|F(t)\| dt$ . Now cancel.  $\square$   
 Cauchy-Schwarz
- (motion on a circle/sphere/etc.) If  $\|F(t)\| = \text{cst.}$ , then  $F \perp F'$  everywhere.  
Proof:  $0 = \frac{d}{dt} \|F(t)\|^2 = \frac{d}{dt} F \cdot F = F' \cdot F + F \cdot F' = 2F \cdot F'$ .  $\square$

Curvilinear motion. As you can see, I prefer to work with  $t$  as variable; so I now switch to  $X(t) = (x_1(t), \dots, x_n(t)) =$  "position",  
 $X'(t) =$  velocity,  $\|X'(t)\| =$  speed,  $X''(t) =$  acceleration (sometimes also written  $\vec{r}(t), \vec{v}(t), v(t), \vec{a}(t)$  respectively. One imagines a particle

moving along  $C = X(I)$ , whose instantaneous direction of motion at  $t=t_0$  is  $X'(t_0)$ .



Definition: (i) If  $X'(t_0) \neq 0$ , then the line  $L(X(t_0), X'(t_0))$  is called the tangent line to  $C$  at  $X(t_0)$ .

(ii) If  $X'(t_0) \neq 0$ , then  $T(t_0) := \frac{X'(t_0)}{\|X'(t_0)\|}$  is called the unit tangent vector.

(iii)  $C$  is smooth at  $X(t_0) \iff \lim_{t \rightarrow t_0} T(t)$  exists. ( $C$  is "smooth" if it is smooth at every point; roughly, this means it has no corners or cusps.)

(you can't define tangent line of such points)

Remarks: (1) Reparameterization  $X(t) \xrightarrow{t_0 = u(s_0)} X(u(s))$  merely changes  $L(X(t_0), X'(t_0))$

to  $L(X(u(s_0)), u'(s_0) X'(u(s_0))) = L(X(t_0), u'(s_0) X'(t_0)) = L(X(t_0), X'(t_0))$ .

So (assuming  $u'(s_0), X'(t_0) \neq 0$ ) the tangent line at a point on  $C$  only depends on  $C$  itself & not the parameterization.

(2) Note that if  $X(t) = (t, f(t))$  is motion along the graph of  $y = f(x)$ , then (taking  $t_0 = x_0$ )  $L(X(x_0), X'(x_0)) = L((x_0, f(x_0)), (1, f'(x_0)))$  is the usual tangent line to the graph.   
 Slope =  $f'(x_0)$

Examples: • the tangent line to a line is the line itself (one param. of

$L(P, A)$  is  $Y(s) = P + sA$ ; the most general param. is  $X(t) = Y(f(s))$ )

• circular motion (in  $V_2$ ):  $Y(\theta) = (r \cos \theta, r \sin \theta) \rightarrow Y'(\theta) = (-r \sin \theta, r \cos \theta)$   
 $\rightarrow Y''(\theta) = -Y(\theta)$ ,  $\|Y'(\theta)\| = r$ . For an arbitrary reparameterization,

$X(t) = Y(\theta(t))$ , have  $X'(t) = \theta'(t) Y'(\theta(t))$  [note that  $X' \cdot X = 0$ !], with  $|\theta'(t)|$  called the angular speed. If this is constant ( $= \omega$ ), we get  
 $X(t) = Y(\omega t)$ ,  $X'(t) = \omega Y'(\omega t)$ ,  $\|X'(t)\| = \omega r$ ,  $X''(t) = \omega^2 Y''(\omega t) = -\omega^2 Y(\omega t)$

[The acceleration is centripetal, toward the center of the circle].

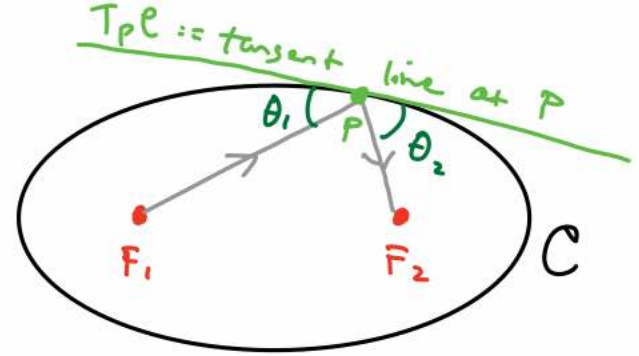
• elliptical motion (in  $V_2$ ):  $Y(\theta) = (a \cos \theta, b \sin \theta) \rightarrow Y''(\theta) = -Y$  still true!  
 (but speed  $= (a^2 \sin^2 \theta + b^2 \cos^2 \theta)^{1/2} \neq \text{cst.}$ )

• helical motion (in  $V_3$ ):  $Y(\theta) = (a \cos \theta, a \sin \theta, b\theta)$ ,  $X(t) = Y(\omega t)$   
 $\rightarrow X'(t) = \omega (-a \sin \omega t, a \cos \omega t, b) \rightarrow X''(t) = \omega^2 (-a \cos \omega t, -a \sin \omega t, 0)$ .



# Elliptical billiards

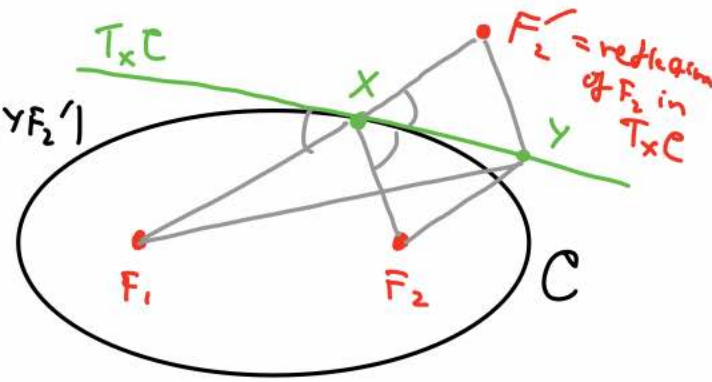
On an elliptically-shaped pool table, suppose you shoot a ball from the focal point  $F_1$ . Claim: Ignoring friction/etc., the ball will bounce off the boundary and go straight through  $F_2$ . Equivalently, the angles  $\theta_1$  &  $\theta_2$  made by  $F_1P$  and  $PF_2$  against the tangent line to  $C$  at  $P$  are equal. We now prove this in two different ways.



Proof #1 (using a fact I'll put on HW#13) Let  $X$  vary on  $C$ ,  $Y$  vary on  $T_X C$ :

$$\text{Constant} = |F_1 X| + |X F_2| \leq |F_1 Y| + |Y F_2| = |F_1 Y| + |Y F_2'|$$

↑  
b/c requires stretching the "string" more



with equality only if  $Y$  is on  $C$ , i.e.

$Y = X$ . But to say  $Y = X$  minimizes  $|F_1 Y| + |Y F_2'|$  is to say that  $Y = X$  is the point on  $T_X C$  along the segment  $F_1 F_2'$ . So then all angles shown are congruent.

Proof #2 (using vector calculus) Again let  $X(t)$  trace out  $C$ , and write

$$d_i(t) = \|X(t) - F_i\|, \quad X(t) - F_i = d_i(t) \hat{u}_i(t) \quad (\hat{u}_i(t) = \text{unit vector}). \quad \text{So}$$

$$(X - F_i) \cdot \hat{u}_i = d_i \implies d_i' = \underbrace{(X - F_i)'}_{\text{constant}} \cdot \hat{u}_i + \underbrace{(X - F_i)}_{\text{parallel to } \hat{u}_i} \cdot \underbrace{\hat{u}_i'}_{\perp \text{ to } \hat{u}_i} = X' \cdot \hat{u}_i + 0 = X' \cdot \hat{u}_i.$$

$$\text{By HW#13, } d_1 + d_2 = \text{cst.} \implies 0 = d_1' + d_2' = X' \cdot \hat{u}_1 + X' \cdot \hat{u}_2 \implies \left( \text{writing } T = \frac{X'}{\|X'\|} \right) T \cdot \hat{u}_1 = -T \cdot \hat{u}_2$$

$$\text{hence } \cos \theta_1 = \cos \theta_2.$$

