

Lecture 47: Kepler's 1st Law

Curvilinear motion in polar coordinates

Let $\vec{r}: I \rightarrow V_2$ be a vector-valued function (with continuous 1st & 2nd derivatives). Write $\vec{r}(t) = r(t) (\cos \theta(t), \sin \theta(t)) =: r(t) \tau_{\theta(t)}$, or $\vec{r} = r \tau_{\theta}$ for short. We have $\frac{d}{dt} \tau_{\theta(t)} = \frac{d}{dt} (\cos \theta(t), \sin \theta(t)) = \theta'(t) (-\sin \theta(t), \cos \theta(t)) = \theta'(t) (\cos(\theta(t) + \frac{\pi}{2}), \sin(\theta(t) + \frac{\pi}{2})) = \theta'(t) \tau_{\theta(t) + \frac{\pi}{2}}$, or $\tau_{\theta}' = \theta' \tau_{\theta + \frac{\pi}{2}}$ for short. So then we have

- $\vec{v} = (r \tau_{\theta})' = r' \tau_{\theta} + r \theta' \tau_{\theta + \frac{\pi}{2}}$
 - $\vec{a} = \vec{v}' = r'' \tau_{\theta} + r' \theta' \tau_{\theta + \frac{\pi}{2}} + r' \theta' \tau_{\theta + \frac{\pi}{2}} + r \theta'' \tau_{\theta + \frac{\pi}{2}} - r (\theta')^2 \tau_{\theta}$
 $= (r'' - r(\theta')^2) \tau_{\theta} + (r \theta'' + 2r' \theta') \tau_{\theta + \frac{\pi}{2}}$
 - $v = \|\vec{v}\| = \sqrt{(r')^2 + r^2 (\theta')^2}$ since $\tau_{\theta}, \tau_{\theta + \frac{\pi}{2}}$ are orthogonal unit vectors
- which can be used to calculate curvature as well.

since $\tau_{\theta + \pi} = -\tau_{\theta}$

Proof of Kepler's 1st Law

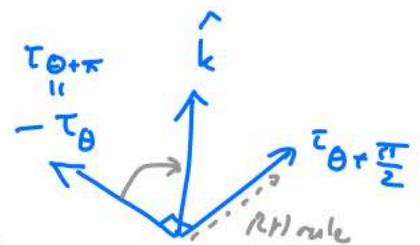
see Apostol for part of 3rd Law (easy but technical (not conceptual))

Recall where we left off in our proof of the 2nd law:

- $\vec{F} = m \vec{a}$ & $\vec{F} = -\frac{GMm}{r^3} \vec{r} \Rightarrow \vec{a} = -\frac{GM}{r^2} \frac{\vec{r}}{\|\vec{r}\|} = -\frac{GM}{r^2} \tau_{\theta}$
- $\vec{r} \times \vec{a} = 0 \Rightarrow \vec{r} \times \vec{v} = \vec{C} = C \hat{k}$
constant

Now consider

$$\vec{a} \times \vec{C} = \left(-\frac{GM}{r^2} \tau_{\theta}\right) \times \left(r^2 \theta' \hat{k}\right) = GM \theta' \tau_{\theta + \frac{\pi}{2}}$$



Integrating both sides gives $\vec{v} \times \vec{C} = GM\tau_{\theta} + \vec{b} = GM(\tau_{\theta} + \vec{e})$,
 and dotting with \vec{r} gives

$$GM(\tau_{\theta} + \vec{e}) \cdot \underbrace{\vec{r}}_{r\tau_{\theta}} = \vec{r} \cdot (\vec{v} \times \vec{C}) = \vec{C} \cdot (\vec{r} \times \vec{v}) = \vec{C} \cdot \vec{C} = C^2.$$

Writing ϕ for the angle between $\vec{r}(t)$ and \vec{e} , and $e := \|\vec{e}\|$,

$$GM r (1 + e \cos \phi) = C^2 \quad \text{becomes (with } d := \frac{C^2}{GM e} \text{)}$$

$$r(t) = \frac{ed}{1 + e \cos \phi}$$

which is the polar equation
 of a conic of eccentricity e
 and focus at the origin \vec{O} .

Planets are planets because they are in orbit (and not visitors from deep space which are flung back thereto), and so this conic must be an ellipse, i.e. $e \in (0, 1)$.



For the remainder of the course we will be studying real
vector spaces, or linear spaces in Apostol's terminology.

Definition: A real vector space is a set V together with two
 binary operations

$$+ : V \times V \rightarrow V \quad \text{and} \quad \cdot : \mathbb{R} \times V \rightarrow V$$

(vector addition: $(X, Y) \mapsto X + Y$) (scalar mult.: $(r, X) \mapsto rX$)

and "zero element" $0 \in V$ such that $(\forall r, s, X, Y)$

- $X + Y = Y + X$
- $(X + Y) + Z = X + (Y + Z)$
- $r(sX) = (rs)X$
- $(r+s)X = rX + sX$
- $0 + X = X$
- $1X = X$
- $X + (-1)X = 0$ henceforth called "-X"
- $r(X + Y) = rX + rY$

Remark: 0 is unique: if $0'$ also satisfies this property, then
$$0' = 0 + 0' = 0' + 0 = 0.$$

$-X$ is unique: if $X + Y = 0$, then adding $-X$ to both sides
gives $-X + (X + Y) = -X + 0 \Rightarrow (-X + X) + Y = -X \Rightarrow Y = -X.$

$0X = 0$: $0X + 0X = (0+0)X = 0X$
now add $-0X$ to both sides.

Ex 1 / Obvious example: V_n
Also, the linear span $L(S)$ of a subset $S \subset V_n$

Or, the subset $W \subset V_n$ of vectors perpendicular to S //

Ex 2 / Less obvious: we can take V to be a set of functions:

- all real-valued functions on $[a, b]$
- all real-valued functions on $[a, b]$ with $f(a) = 0$ (Why doesn't $f(a) = 1$ work?)
- all continuous real-valued fns. on $[a, b]$
- all differentiable real-valued fns. on $[a, b]$
- polynomials with real coefficients
- polynomials of degree $\leq d$ with real coeffs.
(Why don't polynomials of degree d work?)
- solutions of $y'' + ay' + by = 0$
(Why not $F(x)$?) //

Considering "vector spaces of functions" is not just the right way to study higher-order ODEs; it is how you break a sound wave or electrical signal into its constituent frequencies (Fourier analysis).

Problem: (1) Let $V := \mathbb{R} \times \mathbb{R}$, with operations $(x, y) + (z, w) = (x+z, y+w)$
 $c(x, y) = (cx, y).$

Is this a vector space?

(2) What if we replace the operations by

$$(x, y) + (z, w) = (x+z, 0) \quad \text{and} \quad c(x, y) = (cx, 0)?$$