

Lecture 7: Change of basis

Let's begin with \mathbb{R}^n . Any basis $B = \{\vec{b}_1, \dots, \vec{b}_n\}$ has associated $n \times n$ matrix

$$P_B := \begin{pmatrix} \uparrow & & \uparrow \\ \vec{b}_1 & \dots & \vec{b}_n \\ \downarrow & & \downarrow \end{pmatrix}.$$

(Recall that an $n \times n$ matrix is invertible \Leftrightarrow its RREF = $I_n \Leftrightarrow$ columns are independent \Leftrightarrow columns span \mathbb{R}^n \Leftrightarrow columns are a basis of \mathbb{R}^n . So P_B is invertible.)

If $\vec{x} \in \mathbb{R}^n$ has coordinate vector (w.r.t. B)

$$[\vec{x}]_B = \begin{pmatrix} \alpha_1 \\ \vdots \\ \alpha_n \end{pmatrix}$$

then (by definition)

$$\vec{x} = \alpha_1 \vec{b}_1 + \dots + \alpha_n \vec{b}_n = \begin{pmatrix} \uparrow & & \uparrow \\ \vec{b}_1 & \dots & \vec{b}_n \\ \downarrow & & \downarrow \end{pmatrix} \begin{pmatrix} \alpha_1 \\ \vdots \\ \alpha_n \end{pmatrix} = \underline{\underline{P_B [\vec{x}]_B}}.$$

In fact, " \vec{x} " is itself a coordinate vector — with respect to the standard basis $E = \{\vec{e}_1, \dots, \vec{e}_n\}$: $\vec{x} = [\vec{x}]_E$.

So we call P_B the change-of-basis matrix (or change of coordinates matrix) from B to E .

Of course, you don't need a matrix to go from $[\vec{x}]_B$ to \vec{x} , but it's essential for going the other way:

$$E_{x/B} = \left\{ \begin{pmatrix} 1 \\ 4 \\ 4 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ -4 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \right\}, \quad \vec{x} = \begin{pmatrix} 4 \\ 5 \\ -3 \end{pmatrix}. \quad \text{Find } [\vec{x}]_B.$$

Have $P_B [\vec{x}]_B = \vec{x}$, so $[\vec{x}]_B = P_B^{-1} \vec{x}$; to get P_B^{-1} ,

$$\text{row-reduce: } \left[\begin{array}{ccc|ccc} 1 & & & & & \\ 4 & 1 & & & 1 & \\ -4 & -4 & 1 & & & 1 \end{array} \right] \rightarrow \left[\begin{array}{ccc|ccc} 1 & & & & & \\ & 1 & & & & \\ & & 1 & & & \\ & & & & & \\ & & & & & \\ & & & & & \end{array} \right]$$

$$\Rightarrow [\vec{x}]_B = \begin{pmatrix} 1 & & \\ -4 & 1 & \\ -20 & 4 & 1 \end{pmatrix} \begin{pmatrix} 4 \\ 5 \\ -3 \end{pmatrix} = \begin{pmatrix} 4 \\ -11 \\ -63 \end{pmatrix} //$$

Next let V be a vector space, and $B = \{\vec{b}_1, \dots, \vec{b}_n\}$

& $C = \{\vec{c}_1, \dots, \vec{c}_n\}$ be two bases. The $n \times n$ matrix

$$P_{C \leftarrow B} := \begin{pmatrix} \uparrow & & \uparrow \\ [\vec{b}_1]_C & \cdots & [\vec{b}_n]_C \\ \downarrow & & \downarrow \end{pmatrix}$$

has the property that if $[\vec{v}]_B = \begin{pmatrix} \beta_1 \\ \vdots \\ \beta_n \end{pmatrix}$, then

$$\begin{aligned} \underline{\underline{P_{e \leftarrow B} [\vec{v}]_B}} &= \beta_1 [b_1]_e + \dots + \beta_n [b_n]_e \\ &= [\beta_1 b_1 + \dots + \beta_n b_n]_e = \underline{\underline{[\vec{v}]_e}}. \end{aligned}$$

This means that

$$(P_{e \leftarrow B})^{-1} [\vec{v}]_e = [\vec{v}]_B = P_{B \leftarrow e} [\vec{v}]_e \quad \text{for all } \vec{v} \in V,$$

so that $(P_{e \leftarrow B})^{-1} = P_{B \leftarrow e}$. Given another basis A ,

$$\text{we also have that } P_{e \leftarrow B} \cdot P_{B \leftarrow A} = P_{e \leftarrow A}.$$

Ex/ If $V = \mathbb{R}^n$ then $P_B = P_{e \leftarrow B}$ and $P_C = P_{e \leftarrow C}$.

So $P_{e \leftarrow B} = P_{e \leftarrow E} \cdot P_{E \leftarrow B} = P_C^{-1} \cdot P_B$ gives you a way to calculate $P_{e \leftarrow B}$.

Ex/ Write $p(t) = 1 + 5t - 2t^2$ with respect to the basis $B = \{1, t-1, (t-1)^2\}$ of \mathbb{P}_2 .

$$P_{e \leftarrow B} = \begin{pmatrix} 1 & -1 & 1 \\ 0 & 1 & -2 \\ 0 & 0 & 1 \end{pmatrix} \xrightarrow[\text{inv}]{\text{take}} P_{B \leftarrow e} = \begin{pmatrix} 1 & 1 & 1 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{pmatrix}$$

$$\Rightarrow [p(t)]_B = P_{B \leftarrow e} [p(t)]_e = \begin{pmatrix} 1 & 1 & 1 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 5 \\ -2 \end{pmatrix} = \begin{pmatrix} 4 \\ 1 \\ -2 \end{pmatrix}$$

$$\Rightarrow p(t) = 4 \cdot \underline{1} + 1 \cdot \underline{(t-1)} + (-2) \underline{(t-1)^2}$$

Next let $T: V \rightarrow W$ be a linear transformation and \mathcal{A}, \mathcal{B} bases of V , \mathcal{C}, \mathcal{D} bases of W .

Claim: ${}_{\mathcal{C}}[T]_{\mathcal{B}} = {}_{\mathcal{C} \leftarrow \mathcal{D}} P \cdot {}_{\mathcal{D}}[T]_{\mathcal{A}} \cdot P_{\mathcal{A} \leftarrow \mathcal{B}}$.

Proof: ${}_{\mathcal{C}}[T]_{\mathcal{B}} \underset{\substack{\uparrow \\ \text{any } \vec{v} \in V}}{(\vec{v})_{\mathcal{B}}} = [T\vec{v}]_{\mathcal{C}} = {}_{\mathcal{C} \leftarrow \mathcal{D}} P [T\vec{v}]_{\mathcal{D}}$
 $= {}_{\mathcal{C} \leftarrow \mathcal{D}} P \cdot {}_{\mathcal{D}}[T]_{\mathcal{A}} (\vec{v})_{\mathcal{A}} = \underbrace{{}_{\mathcal{C} \leftarrow \mathcal{D}} P \cdot {}_{\mathcal{D}}[T]_{\mathcal{A}} \cdot P_{\mathcal{A} \leftarrow \mathcal{B}}}_{\mathcal{D}} (\vec{v})_{\mathcal{B}}$.

This is most frequently used for $T: V \rightarrow V$ to

write ${}_{\mathcal{B}}[T]_{\mathcal{B}} = P_{\mathcal{B} \leftarrow \mathcal{A}} \underbrace{{}_{\mathcal{A}}[T]_{\mathcal{A}}}_{\text{inverse}} P_{\mathcal{A} \leftarrow \mathcal{B}}$.

Ex / In the special case of a matrix transformation

$$T: \mathbb{R}^n \rightarrow \mathbb{R}^n \quad (A = n \times n \text{ matrix}),$$

$$\vec{x} \mapsto A\vec{x}$$

We have $A = [T]_{\mathcal{E}}$. How do we write T with respect to \mathcal{B} ? Apply the above:

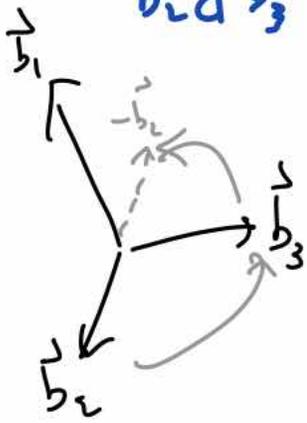
$${}_{\mathcal{B}}[T]_{\mathcal{B}} = P_{\mathcal{B} \leftarrow \mathcal{E}} [T]_{\mathcal{E}} P_{\mathcal{E} \leftarrow \mathcal{B}} = P_{\mathcal{B}}^{-1} \cdot A \cdot P_{\mathcal{B}}$$

For instance, if $n=2$, $\mathcal{B} = \left\{ \begin{pmatrix} 2 \\ -1 \end{pmatrix}, \begin{pmatrix} 1 \\ 2 \end{pmatrix} \right\}$, and

$$A = \begin{pmatrix} 3 & 4 \\ -1 & -1 \end{pmatrix}, \text{ then } P_{\mathcal{B}} = \begin{pmatrix} 2 & 1 \\ -1 & 2 \end{pmatrix} \Rightarrow P_{\mathcal{B}}^{-1} = \frac{1}{5} \begin{pmatrix} 2 & -1 \\ 1 & 2 \end{pmatrix}$$

$$\Rightarrow [T]_B = \frac{1}{5} \begin{pmatrix} 2 & -1 \\ 1 & 2 \end{pmatrix} \begin{pmatrix} 3 & 4 \\ -1 & -1 \end{pmatrix} \begin{pmatrix} 2 & 1 \\ -1 & 2 \end{pmatrix} = \begin{pmatrix} 1 & 5 \\ 0 & 1 \end{pmatrix} //$$

Ex / Find a matrix ^{w.r.t. standard basis!} for rotating \mathbb{R}^3 90° about the axis spanned by $\vec{b}_1 = \begin{pmatrix} 1 \\ 2 \\ 2 \end{pmatrix}$, given that \vec{b}_1 , $\vec{b}_2 = \begin{pmatrix} -2 \\ 2 \\ -1 \end{pmatrix}$, and $\vec{b}_3 = \begin{pmatrix} -2 \\ -1 \\ 2 \end{pmatrix}$ are orthogonal and \vec{b}_2 and \vec{b}_3 are of the same length.



Clearly we must have

$$\begin{array}{l} \vec{b}_1 \mapsto \vec{b}_1 \\ \vec{b}_2 \mapsto \vec{b}_3 \\ \vec{b}_3 \mapsto -\vec{b}_2 \end{array}$$

$$\therefore [T]_B = \begin{pmatrix} 1 & & \\ & 1 & \\ & & -1 \end{pmatrix} \Rightarrow$$

$$A = [T]_E = P_B [T]_B P_B^{-1} = \begin{pmatrix} 1 & -2 & -2 \\ 2 & 2 & -1 \\ 2 & -1 & 2 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{pmatrix} \cdot \frac{1}{9} \begin{pmatrix} 1 & 2 & 2 \\ -2 & 2 & -1 \\ -2 & -1 & 2 \end{pmatrix}$$

$$= \frac{1}{9} \begin{pmatrix} 1 & -4 & 8 \\ 8 & 4 & 1 \\ -4 & 7 & 4 \end{pmatrix}.$$

Not a matrix one would just "guess" ! //

Ex / On the other hand, we often want to change basis to make the matrix simpler, not more complicated. If we can choose the bases on both sides independently,

then we can always make the matrix of T very simple.

Let $T: V \rightarrow W$ be of rank r , and pick

- $\vec{w}_1, \dots, \vec{w}_r$ a basis of $\text{Im}(T) \subseteq W$
 $\dim n$ $\dim m$
 \rightsquigarrow complete to basis $\mathcal{C} = \{\vec{w}_1, \dots, \vec{w}_r; \vec{w}_{r+1}, \dots, \vec{w}_m\}$ of W
- $\vec{v}_1, \dots, \vec{v}_r$ vectors sent by T to $\vec{w}_1, \dots, \vec{w}_r$
- $\vec{v}_{r+1}, \dots, \vec{v}_n$ basis of $\ker(T)$ (know there are $n-r$ since rank + nullity = n)

If $\sum_{i=1}^r a_i \vec{v}_i + \sum_{i=r+1}^n b_i \vec{v}_i = \vec{0}$, then applying T gives

$$\sum_{i=1}^r a_i \vec{w}_i + \vec{0} = \vec{0} \Rightarrow a_i = 0$$

$$\Rightarrow \sum_{i=r+1}^n b_i \vec{v}_i = \vec{0} \Rightarrow b_i = 0.$$

So the $\{\vec{v}_i\}$ are independent hence a basis \mathcal{B} of V ,

and

$$e^{[T]}_{\mathcal{B}} = \left(\begin{array}{c|c} \begin{matrix} 1 & & 0 \\ & \ddots & \\ 0 & & 1 \end{matrix} & \begin{matrix} 0 \\ \vdots \\ 0 \end{matrix} \\ \hline \begin{matrix} 0 \\ \vdots \\ 0 \end{matrix} & \begin{matrix} 0 \\ \vdots \\ 0 \end{matrix} \end{array} \right)$$

\xleftrightarrow{r} $\xleftrightarrow{n-r}$

$\uparrow r$
 $\uparrow m-r$