

Surface Integrals

Here is a summary of how to find surface integrals of functions and vector fields.

If we have a surface S , then we can integrate a function or a vector field over S . To integrate a function or a vector field over S , we first parametrize S . Since S is two-dimensional, we always need two parameters u and v , and we should express x , y and z in terms of our parameters.

$$\mathbf{r}(u, v) = \langle x(u, v), y(u, v), z(u, v) \rangle .$$

We then compute $\mathbf{r}_u \times \mathbf{r}_v$.

It might be tricky to find the correct parametrization, but here are a few general rules:

1. Use spherical coordinates only if the surface is a part a sphere.
2. If S is a part of a cylinder, for example $x^2 + y^2 = 1$, then use θ and z to parametrize S . So S is parametrized by

$$\mathbf{r}(\theta, z) = \langle \cos(\theta), \sin(\theta), z \rangle .$$

In this case, $\mathbf{r}_\theta \times \mathbf{r}_z = \langle \cos(\theta), \sin(\theta), 0 \rangle$.

3. If S is a part of a plane with equation $ax + by + cz = d$, then use x and y as parameters

$$\mathbf{r}(x, y) = \langle x, y, \frac{d}{c} - \frac{a}{c}x - \frac{b}{c}y \rangle .$$

In this case, $\mathbf{r}_x \times \mathbf{r}_y = \langle \frac{a}{c}, \frac{b}{c}, 1 \rangle$.

4. If S is a part of a graph of a function $z = f(x, y)$, we can use x and y as parameters, so

$$\mathbf{r}(x, y) = \langle x, y, f(x, y) \rangle .$$

In this case, $\mathbf{r}_x \times \mathbf{r}_y = \langle -f_x, -f_y, 1 \rangle$. If for example, S is the paraboloid $z = x^2 + y^2$, and if we choose x and y as our parameteres, $\mathbf{r}_x \times \mathbf{r}_y = \langle -2x, -2y, 1 \rangle$, and if S is the upper half of the cone $z^2 = x^2 + y^2$, so

$z = \sqrt{x^2 + y^2}$, we can choose x and y as our parameters and $\mathbf{r}_x \times \mathbf{r}_y = \langle \frac{-x}{\sqrt{x^2+y^2}}, \frac{-y}{\sqrt{x^2+y^2}}, 1 \rangle$,

Of course, in each of these case, you should also find the region where the parameters come from. And you may need to change these sometimes a little bit. For example if we have a surface given by an equation like $y = g(x, z)$, then it is easier to use x and z as parameters.

Once you have the parametrization of S , say

$$\mathbf{r}(u, v) = \langle x(u, v), y(u, v), z(u, v) \rangle,$$

then

- You find the surface area of S by

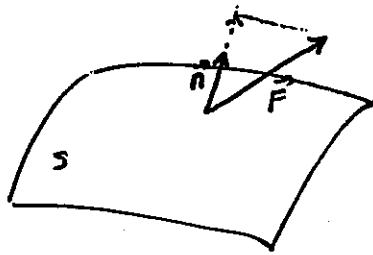
$$\text{area} = \iint_R |\mathbf{r}_u \times \mathbf{r}_v| dA.$$

- If $f(x, y, z)$ is a function, then we can take the integral of f over S . This is called a surface integral, and we have had two different notations: in the book $\iint_S f d\sigma$ and in webwork $\iint_S f dS$.

$$\text{inegral of } f \text{ over } S = \iint_R f |\mathbf{r}_u \times \mathbf{r}_v| dA.$$

So the area is equal to the surface integral of the constant function 1.

- If we have a vector field \mathbf{F} , we can also take the integral of \mathbf{F} over S . But to do so, we need to first fix an orientation of S say \mathbf{n} . If we look at $f = \mathbf{F} \cdot \mathbf{n}$, then we get a function whose value at every point is the scalar component of \mathbf{F} in the direction of \mathbf{n} .



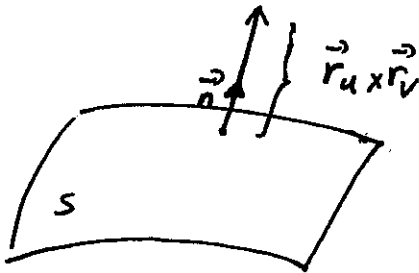
scalar component of
the $\text{proj}_{\vec{n}} \vec{F} = \frac{\vec{F} \cdot \vec{n}}{|\vec{n}|} = \vec{F} \cdot \hat{n}$

the integral of \mathbf{F} with respect to \mathbf{n} is defined to be the integral of the function f . This is sometimes called the flux of \mathbf{F} with respect to \mathbf{n} , and sometimes simply the surface integral of \mathbf{F} with respect to \mathbf{n} .

There are two notations for the integral of a vector field over a surface: in the book $\int_S \mathbf{F} \cdot \mathbf{n} \, d\sigma$, and in the webwork $\int_S \mathbf{F} \cdot d\mathbf{S}$.

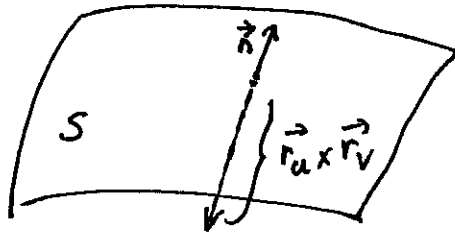
How do you find the integral of \mathbf{F} ? You look at a parametrization, you look at $\mathbf{r}_u \times \mathbf{r}_v$. This vector is always normal to the surface. if it was in the same direction as the orientation of S , then $\mathbf{n} = \frac{\mathbf{r}_u \times \mathbf{r}_v}{|\mathbf{r}_u \times \mathbf{r}_v|}$, so

$$\begin{aligned} \text{integral of } \mathbf{F} \text{ with respect to } \mathbf{n} &= \iint_R \mathbf{F} \cdot \left(\frac{\mathbf{r}_u \times \mathbf{r}_v}{|\mathbf{r}_u \times \mathbf{r}_v|} \right) |\mathbf{r}_u \times \mathbf{r}_v| \, dA \\ &= \iint_R \mathbf{F} \cdot (\mathbf{r}_u \times \mathbf{r}_v) \, dA \end{aligned}$$



If $\mathbf{r}_u \times \mathbf{r}_v$ is in the opposite direction as the orientation of S , then $\mathbf{n} = -\frac{\mathbf{r}_u \times \mathbf{r}_v}{|\mathbf{r}_u \times \mathbf{r}_v|}$, so

$$\text{integral of } \mathbf{F} \text{ with respect to } \mathbf{n} = - \iint_R \mathbf{F} \cdot (\mathbf{r}_u \times \mathbf{r}_v) \, dA.$$



Finally, Stokes' theorem says that if S is a surface with an orientation \mathbf{n} , and C is the boundary of S which is oriented positively with respect to \mathbf{n} , then for a vector field \mathbf{F} , the line integral of \mathbf{F} on the boundary is equal to the surface integral of $\text{curl } \mathbf{F}$ over S , with respect to \vec{n} .