

**MATH 233 LECTURE 8 (§13.2):  
CALCULUS FOR VECTOR-VALUED FUNCTIONS**

- One may regard a vector-valued function  $\vec{r}(t) = \langle f(t), g(t), h(t) \rangle$  as describing the position of an object in space (pointing from the origin to the point  $(f(t), g(t), h(t))$ ), i.e. *as tracing out a curve  $C$  in  $\mathbb{R}^3$* .
- We call its derivative  $\vec{r}'(t)$  the *tangent* or *velocity vector*,  $\|\vec{r}'(t)\|$  the *speed*, and  $\vec{T}(t) = \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|}$  the *unit tangent vector* (defined so long as  $\vec{r}'(t) \neq \vec{0}$ ).
- The tangent line to  $C$  at  $\vec{r}(a)$  is represented (traced out, parametrized) by

$$\vec{\ell}_a(u) = \vec{r}(a) + u\vec{r}'(a) = \langle f(a) + f'(a)u, g(a) + g'(a)u, h(a) + h'(a)u \rangle.$$

Here a different parameter  $u$  is used instead of  $t$  because we have set  $t = a$ .

- The curve  $C$  is *smooth* at  $\vec{r}(a)$  if and only if  $\lim_{t \rightarrow a} \vec{T}(t)$  exists. We say  $C$  is smooth if it is smooth at every point. A smooth curve  $C$  in  $\mathbb{R}^3$  can be parametrized by a continuously differentiable vector function  $\vec{r}(t)$  whose speed is never zero. Roughly, this means that the curve has no corners or cusps.
- Rules for differentiating: given vector functions  $\vec{u}(t)$  and  $\vec{v}(t)$ , we have Leibniz rules  $(\vec{u} \cdot \vec{v})' = \vec{u}' \cdot \vec{v} + \vec{u} \cdot \vec{v}'$ ,  $(\vec{u} \times \vec{v})' = \vec{u}' \times \vec{v} + \vec{u} \times \vec{v}'$ , and the Chain rule  $[\vec{u}(F(t))]' = F'(t)\vec{u}'(F(t))$ .
- Integrals:  $\int_a^b \vec{r}(t) dt = \langle \int_a^b f(t) dt, \int_a^b g(t) dt, \int_a^b h(t) dt \rangle$ . If  $\vec{v}(t) = \vec{r}'(t)$ , then  $\int_a^b \vec{v}(t) dt = \vec{r}(b) - \vec{r}(a) =: \vec{r}(t)|_a^b$  (Fundamental theorem).