

LINEAR SYSTEMS

8

Q1. A geometric viewpoint

As a warm-up, let's start with systems of n linear equations in n variables, where $n = 2$ or 3 .

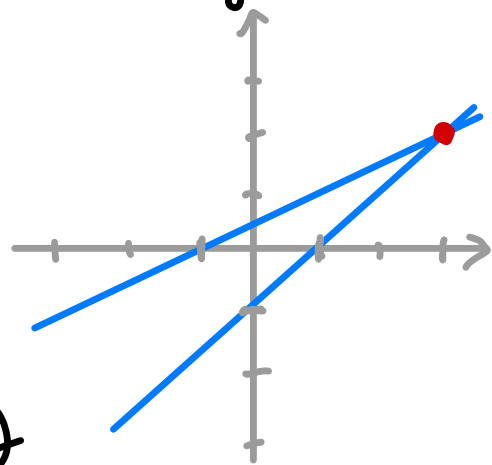
These will have 3 presentations:

- (a) by "row" equations
- (b) by "column" equations
- (c) by "matrix" equation.

Ex 1 (a) Consider the system

$$\begin{cases} x_1 - 2x_2 = -1 \\ -x_1 + x_2 = -1 \end{cases}$$

with accompanying picture exhibiting



$(x_1, x_2) = (3, 2)$ as the unique solution.

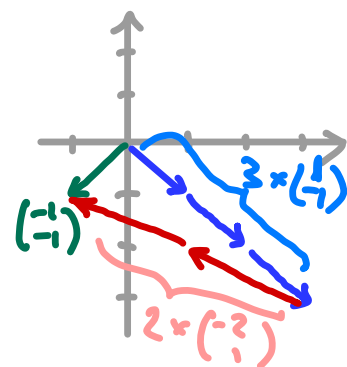
(b) Now we can rewrite the system as

$$x_1 \begin{pmatrix} 1 \\ -1 \end{pmatrix} + x_2 \begin{pmatrix} -2 \\ 1 \end{pmatrix} = \begin{pmatrix} -1 \\ -1 \end{pmatrix},$$

which asks the question:

Can we produce $\begin{pmatrix} -1 \\ -1 \end{pmatrix}$ as a linear combination of $\begin{pmatrix} 1 \\ -1 \end{pmatrix}$ & $\begin{pmatrix} -2 \\ 1 \end{pmatrix}$?

The answer, as shown, is YES.



(c) The matrix form of the equation is

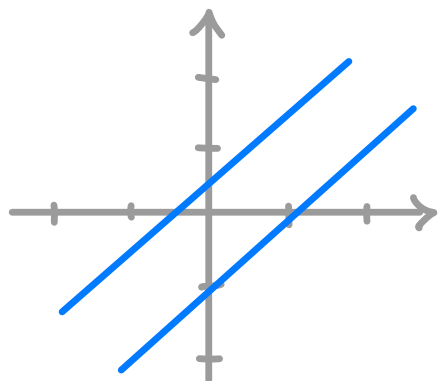
$$\begin{pmatrix} 1 & -2 \\ -1 & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} -1 \\ -1 \end{pmatrix}$$

$$A \cdot \vec{x} = \vec{b}$$

The system in the example is called consistent because a solution exists. Here is an inconsistent one:

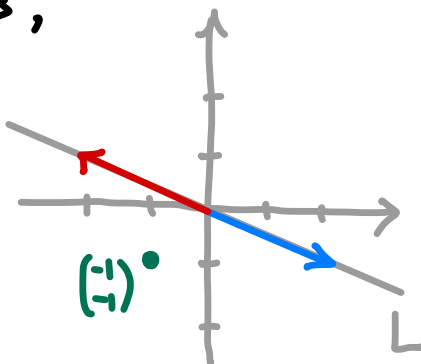
Ex 2 Tweaking the 1st eqn. in Ex. 1 we have

$$(a) \begin{cases} 2x_1 - 2x_2 = -1 \\ -x_1 + x_2 = -1 \end{cases}$$



which corresponds to a pair of parallel lines, while in (b) we have

$$x_1 \begin{pmatrix} 2 \\ -1 \end{pmatrix} + x_2 \begin{pmatrix} -2 \\ 1 \end{pmatrix} = \begin{pmatrix} -1 \\ -1 \end{pmatrix}$$



which is impossible

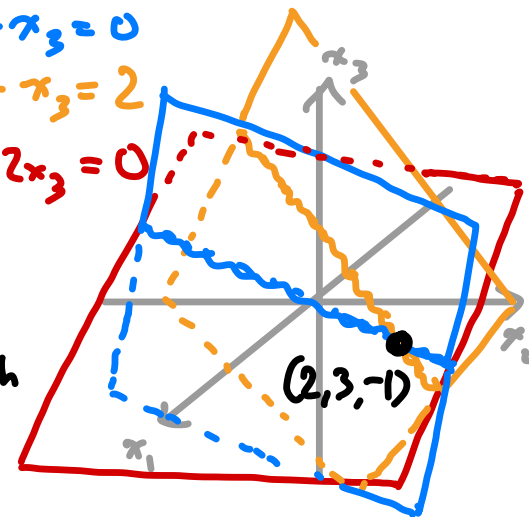
(as any linear combination of $\begin{pmatrix} 2 \\ -1 \end{pmatrix}$ & $\begin{pmatrix} -2 \\ 1 \end{pmatrix}$ lie on the line L, and $\begin{pmatrix} -1 \\ -1 \end{pmatrix}$ does not) //

Ex 3 Finally, if we change $\begin{pmatrix} -1 \\ -1 \end{pmatrix}$ to something lying on L, say $\begin{pmatrix} 4 \\ -2 \end{pmatrix}$, then there are many linear combinations of $\begin{pmatrix} 2 \\ -1 \end{pmatrix}$ & $\begin{pmatrix} -2 \\ 1 \end{pmatrix}$ that will do (for (b)). Correspondingly, the two parallel lines in (a) merge, and we have infinitely many solutions (\Rightarrow consistent). //

Turning to $n=3$, here is a consistent system:

Ex 4 (a) **ROW**

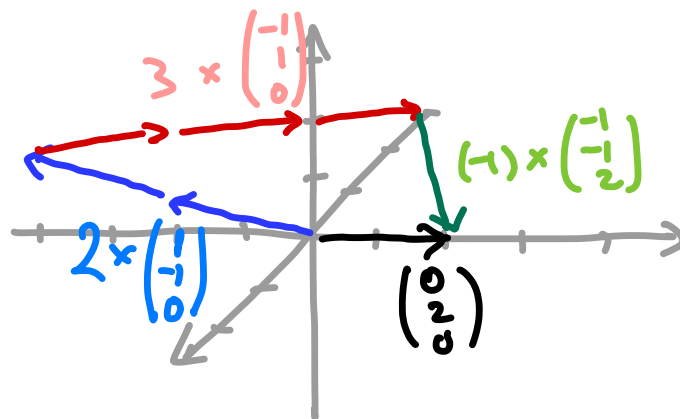
$$3 \text{ planes in } \mathbb{R}^3 \begin{cases} x_1 - x_2 - x_3 = 0 \\ -x_1 + x_2 - x_3 = 2 \\ x_1 + 2x_3 = 0 \end{cases}$$



Note that two of the planes pass through the origin $(0,0,0)$.

COLUMN

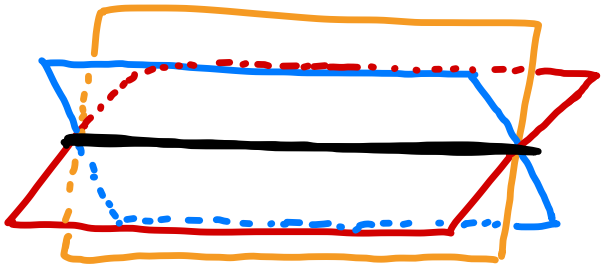
$$(b) x_1 \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix} + x_2 \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} + x_3 \begin{pmatrix} -1 \\ -1 \\ 2 \end{pmatrix} = \begin{pmatrix} 0 \\ 2 \\ 0 \end{pmatrix}$$



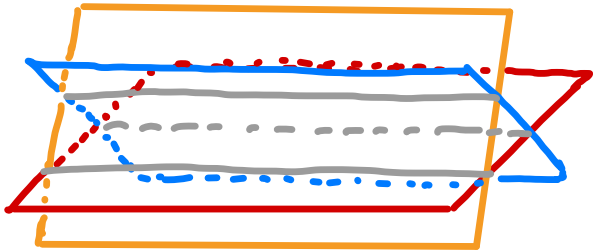
MATRIX

$$(c) \begin{pmatrix} 1 & -1 & -1 \\ -1 & 1 & -1 \\ 1 & 0 & 2 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 0 \\ 2 \\ 0 \end{pmatrix} //$$

Ex 5 If in Ex. 4(a) we made the last equation $x_3 = -1$, we would get a line as solution set.



On the other hand, if we move the $x_3 = -1$ plane up or down to $x_3 = a$ ($a \neq -1$), then we get the picture



so that there are no common solutions (and the system is inconsistent).

Correspondingly, the linear combinations $x_1 \begin{pmatrix} 1 \\ -1 \\ 0 \end{pmatrix} + x_2 \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} + x_3 \begin{pmatrix} -1 \\ -1 \\ 1 \end{pmatrix}$ include $\begin{pmatrix} 0 \\ 2 \\ -1 \end{pmatrix}$, but NOT $\begin{pmatrix} 0 \\ 2 \\ a \end{pmatrix}$ for $a \neq -1$. //

From these examples we can (informally) glean that

(i) There are 3 possibilities for linear systems: no solutions, one solution, or infinitely many

(ii) The n equations have a common solution (i.e. are consistent) \Leftrightarrow The column vector on the RHS of the vector equation can be written as a linear combination of the column vectors on the LHS.

(iii) The equations have a common solution for every \vec{b} \Leftrightarrow (linear combinations of the LHS column vectors fill up all of n -space.)

$A\vec{x} = \vec{b}$

A little more precisely & generally:

$$A\vec{x} = \vec{b} \quad \begin{array}{l} \text{rows} \\ \leftarrow \vec{A}_1 \rightarrow \\ \vdots \\ \leftarrow \vec{A}_m \rightarrow \end{array} \left(\begin{array}{c} \uparrow \vec{x} \\ \downarrow \end{array} \right) = \left(\begin{array}{c} b_1 \\ \vdots \\ b_m \end{array} \right)$$

columns

$$\left(\begin{array}{c} \uparrow \vec{a}_1 \\ \downarrow \end{array} \right) \cdots \left(\begin{array}{c} \uparrow \vec{a}_n \\ \downarrow \end{array} \right) \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} = \begin{pmatrix} \uparrow \vec{b} \\ \downarrow \end{pmatrix}$$

$$\begin{cases} \vec{A}_1 \cdot \vec{x} = b_1 \\ \vdots \\ \vec{A}_m \cdot \vec{x} = b_m \end{cases}$$

$$x_1 \begin{pmatrix} \uparrow \vec{a}_1 \\ \downarrow \end{pmatrix} + \cdots + x_n \begin{pmatrix} \uparrow \vec{a}_n \\ \downarrow \end{pmatrix} = \begin{pmatrix} \uparrow \vec{b} \\ \downarrow \end{pmatrix} \quad \text{vector equation}$$

has a solution in \vec{x} (is consistent)
for every \vec{b}



$$\vec{b} \in \text{span} \{ \vec{a}_1, \dots, \vec{a}_n \}$$

i.e. you can write \vec{b} as a linear combination of the columns of A .

2. Review of row-reduction

How do we check whether a system of linear equations is consistent, or (equivalently) a vector \vec{b} is in the span of some other vectors $\vec{a}_1, \dots, \vec{a}_n$?

STEP 1 Convert the system to an augmented matrix

$$M = [A \mid \vec{b}]$$

STEP 2 Apply the row-reduction algorithm to compute $\text{rref}(M)$.

STEP 3 Convert back to a linear system and find the types $\begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$ solving it. More precisely, use the non-pivot — or “free” — variables to parametrize the solutions.

For STEP 2, we use

Elementary Row Operations (EROs)

- (a) REPLACE an equation/row by {itself + multiples of other equations/rows}
- (b) SWAP two equations/rows
- (c) SCALE an equation/row (i.e., multiply it by a nonzero constant)

to put $[A | \vec{b}]$ in

Reduced Row Echelon Form (RREF)

A matrix A is in RREF if all of the following hold:

- (i) the 1st nonzero entry of each row is 1, called a 'leading 1';
- (ii) when a column contains a leading 1, all other entries in that column are 0 (this is called a 'pivot column'); and
- (iii) when a row contains a leading 1, each row above it contains a leading 1 further to the left.

The new system has the same solution set as the old one.

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From this Example, we see that

- If the last column of the augmented matrix is a pivot column, then the system is inconsistent.

Otherwise, Steps 1-3 tell us how to solve the system, and so:

- If the last column is non-pivot, the system is consistent; it has a unique solution if there are no free variables, i.e. if all but the last column are pivots.

So far we have looked at m equations in n unknowns, with $m \geq n$. What about the other cases?

- If $m > n$, the system is called overdetermined.
If $m < n$, it is underdetermined.

An overdetermined system can be consistent, but some equations will have to be "linear combinations" of others.

An underdetermined system cannot have a unique solution: think about intersections of two planes in \mathbb{R}^3 - these will never intersect in a point.

Ex 1 Is $\begin{pmatrix} 1 \\ 4 \\ 3 \\ 1 \end{pmatrix}$ in $\text{span} \left\{ \begin{pmatrix} 3 \\ -2 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} -6 \\ 4 \\ 0 \\ -2 \end{pmatrix}, \begin{pmatrix} 2 \\ 1 \\ 1 \\ 1 \end{pmatrix}, \begin{pmatrix} -1 \\ 3 \\ 1 \\ 0 \end{pmatrix} \right\}$?

$$\begin{array}{c} \mathbf{A} \qquad \mathbf{b} \\ \left[\begin{array}{cccc|c} 3 & -6 & 2 & -1 & 1 \\ -2 & 4 & 1 & 3 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 1 & -2 & 1 & 0 & 1 \end{array} \right] \end{array}$$

ANSWER: NO! Because the last column is a pivot column.

Scale $R_1 \mapsto \frac{1}{3}R_1$

$$\left[\begin{array}{cccc|c} 1 & -2 & \frac{2}{3} & -\frac{1}{3} & \frac{1}{3} \\ -2 & 4 & 1 & 3 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 1 & -2 & 1 & 0 & 1 \end{array} \right]$$

Replace $R_2 \mapsto R_2 + 2R_1$,
 $R_4 \mapsto R_4 - R_1$

$$\left[\begin{array}{cccc|c} 1 & -2 & \frac{2}{3} & -\frac{1}{3} & \frac{1}{3} \\ 0 & 0 & \frac{7}{3} & \frac{7}{3} & \frac{14}{3} \\ 0 & 0 & 1 & 1 & 3 \\ 0 & 0 & \frac{1}{3} & \frac{1}{3} & \frac{2}{3} \end{array} \right]$$

Scale $R_2 \mapsto \frac{3}{7}R_2$

$$\left[\begin{array}{cccc|c} 1 & -2 & \frac{2}{3} & -\frac{1}{3} & \frac{1}{3} \\ 0 & 0 & 1 & 1 & 2 \\ 0 & 0 & 1 & 1 & 3 \\ 0 & 0 & \frac{1}{3} & \frac{1}{3} & \frac{2}{3} \end{array} \right]$$

Replace $R_3 \mapsto R_3 - R_2$,
 $R_4 \mapsto R_4 - \frac{1}{3}R_2$,
 $R_1 \mapsto R_1 - \frac{2}{3}R_2$

$$\left[\begin{array}{cccc|c} 1 & -2 & 0 & -1 & -1 \\ 0 & 0 & 1 & 1 & 2 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$$

Replace $R_1 \mapsto R_1 + R_3$,
 $R_2 \mapsto R_2 - 2R_3$

$$\left[\begin{array}{cccc|c} 1 & -2 & 0 & -1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$$

$\text{ref}(A|b)$

Pivot columns



From this Example, we see that

- If the last column of the augmented matrix is a pivot column, then the system is inconsistent.

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We can make this more precise:

When you reduce an augmented matrix of the form

$$\begin{array}{c} \uparrow \\ m \\ \downarrow \end{array} \left[\begin{array}{c|c} A & \vec{b} \end{array} \right] \quad (m < n)$$

$\leftarrow n \rightarrow$

to RREF, there must be non-pivot columns, hence free variables.

This is because each pivot column contains a leading 1 for some row, and there are only m rows hence $\leq m$ (thus $< n$) leading 1's.

In general, the number of pivots is at most the smaller of m & n .

This number is called the rank of a matrix.

3.3. Linear combinations

We have seen that $(A \quad m \times n)$

① $A\vec{x} = \vec{b}$ has a solution
is equivalent to

② $\vec{b} \in \text{span}\{\text{columns of } A\}$.

Here is another set of equivalent assertions:

① $\text{span}\{\text{columns of } A\} = (\text{all of}) \mathbb{R}^m$ ↙ clear

② $A\vec{x} = \vec{b}$ is consistent for any \vec{b} ↙ why?

③ $\text{rref}(A)$ has no rows of all zeros

④ $\text{rank}(A) = m$ ↙ every row has a leading 1 \Leftrightarrow

To understand ② \Leftrightarrow ③, note: m pivots

• $[A | \vec{b}] \xrightarrow{\text{row-equiv.}} [\text{rref}(A) | \vec{c}]$ for some $\vec{c} \in \mathbb{R}^m$

(apply the sequence of row operations that put A in rref, to the augmented matrix)

• We can choose \vec{b} so that \vec{c} is any vector (because row operations are reversible)

③ \Rightarrow ②: If ③ holds, $[\text{rref}(A) | \vec{c}]$ has a leading '1' in every row in the "rref" part, hence is in RREF itself and equals $\text{rref}[A | \vec{b}]$. Since the leading 1's occur to the left of \vec{c} , \vec{c} is not a pivot column and the system is consistent (regardless of \vec{b}).

② \Rightarrow ③: If ③ fails, choose \vec{b} so that \vec{c} has a non-zero last entry. Since the last row of $\text{rref}(A)$ is all zeros, \vec{c} is a pivot column (for this choice of \vec{b}), and so ② fails.

Ex 1 For which \vec{b} is $\begin{pmatrix} 3 & -1 \\ -9 & 3 \end{pmatrix} \vec{x} = \vec{b}$ solvable?

(Equivalently: determine $\text{span}\left\{\begin{pmatrix} 3 \\ -9 \end{pmatrix}, \begin{pmatrix} -1 \\ 3 \end{pmatrix}\right\}$.)

$$\left[\begin{array}{cc|c} 3 & -1 & b_1 \\ -9 & 3 & b_2 \end{array} \right] \rightarrow \left[\begin{array}{cc|c} 1 & -1/3 & b_1/3 \\ -9 & 3 & b_2 \end{array} \right] \rightarrow \left[\begin{array}{cc|c} 1 & -1/3 & b_1/3 \\ 0 & 0 & b_2 + 3b_1 \end{array} \right]$$

so we must have $b_2 + 3b_1 = 0$ ↙ ③ fails
Constraint equation.

PROBLEMS

① Calculate the rank of $A = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \end{pmatrix}$.

Do its columns span \mathbb{R}^3 ?

• $\text{rref}(A) = \begin{pmatrix} 1 & 0 & -1 & -2 \\ 0 & 1 & 2 & 3 \\ 0 & 0 & 0 & 0 \end{pmatrix} \Rightarrow \text{rank}(A) = 2$

• NO

② Suppose A is a 4×4 matrix, and $\vec{b} \in \mathbb{R}^4$ are such that $A\vec{x} = \vec{b}$ has a unique solution. Must columns of A span \mathbb{R}^4 ?

• taking $\text{rref}[A | \vec{b}]$, the last column must be non-pivot (for existence of solution); and there can be no non-pivot columns ← free variables in the "[... |]" part (for uniqueness).

• So all columns of A are pivot & A 4×4

\Rightarrow all rows have a leading '1'

\Rightarrow no rows of 0's

\Rightarrow columns span \mathbb{R}^4 .

By the algorithm, $A \sim \text{rref}(A) =: U$.
If $A \sim V$ (also RREF), then $U \sim V$.
So if (†) is known, we get $U = V$
as desired.

§4. Uniqueness of RREF

Last time I claimed the

Theorem: Every matrix A is row-equivalent to a unique RREF matrix.

Without this, our notions of "pivot columns", "rank", and " $\text{rref}(A)$ " aren't well-defined.
Write " $A \sim B$ " for " A is row-equivalent to B ".
Notice that

(*) $A \sim B \Rightarrow$ rows of A are linear combinations of rows of B (& vice-versa).

This is b/c row-operations replace a given row by a linear combination of rows, and are reversible.

To prove the Theorem, proceed in three steps:

Step 1 It is enough to show that

(†) 2 row-equivalent RREF matrices must be the same.

Why?

By the algorithm, $A \sim \text{ref}(A) =: U$.
 If $A \sim V$ (also RREF), then $U \sim V$.
 So if (*) is known, we get $U = V$
 as desired.

For the remaining 2 steps, let
 $U \sim V$ be two RREF matrices.

Step 2 The pivot columns of U & V are the same.

$$\begin{array}{c}
 \begin{matrix} U \\ \downarrow \\ \begin{bmatrix} 0 \dots 0 & 1 * \dots * & 0 * \dots * & 0 \dots \\ 0 \dots & \dots & 0 & 1 * \dots * & 0 \dots \\ 0 \dots & \dots & 0 & \dots & 0 & 1 \dots \end{bmatrix} \\
 \text{Columns: } i_1 \quad i_2 \quad i_3
 \end{matrix} \\
 \begin{matrix} V \\ \downarrow \\ \begin{bmatrix} 0 \dots 0 & 1 * \dots * & 0 * \dots * & 0 \dots \\ 0 \dots & \dots & 0 & 1 * \dots * & 0 \dots \\ 0 \dots & \dots & 0 & \dots & 0 & 1 \dots \end{bmatrix} \\
 \text{Columns: } j_1 \quad j_2 \quad j_3
 \end{matrix}
 \end{array}$$

• Write $\vec{U}_1, \vec{U}_2, \dots$ for rows of U , similar for V .

By (*), $\vec{U}_1 \in \text{span}\{\text{rows of } V\} \Rightarrow$

$$\vec{U}_1 = a_1 \vec{V}_1 + a_2 \vec{V}_2 + \dots \Rightarrow i_1 \geq j_1.$$

Reversing U & V gives $i_1 \leq j_1$. So $i_1 = j_1$.
 (if $a_1 = 1$).

• Next, $\vec{U}_2 = b_1 \vec{V}_1 + b_2 \vec{V}_2 + \dots \Rightarrow$

$$\vec{U}_2 \text{ has } b_1 \text{ in } i_2^{\text{th}} \text{ entry} \Rightarrow b_1 = 0$$

$$\Rightarrow \vec{U}_2 = b_2 \vec{V}_2 + b_3 \vec{V}_3 + \dots \text{ (diva versa).}$$

§4. Uniqueness of RREF

Last time I claimed the

Theorem: Every matrix A is row-equivalent to a unique RREF matrix.

- Striking out the first row of U & V , the remaining (still RREF!) matrices are row-equivalent. Go back to the first bullet, find $i_2 = j_2$, & repeat until nothing's left.

Step 3 The non-pivot columns of U & V are =.

- We have $\vec{U}_1 = \vec{V}_1 + a_2 \vec{V}_2 + \dots + a_m \vec{V}_m$
 $\Rightarrow \vec{U}_1$ has a_2 in the $(j_2 =) i_2^{\text{th}}$ coordinate
 $a_3 \dots (j_3 =) i_3^{\text{th}} \dots$ etc.
 $\Rightarrow 0 = a_2 = a_3 = \dots = a_m$. So $\vec{U}_1 = \vec{V}_1$.

- Strike out the 1^{st} rows, apply this to the second rows to get $\vec{U}_2 = \vec{V}_2$, etc.



§ 5. Elementary matrices

Recall the 3 types of row operation on a matrix: replace, swap, scale.

I claim that these can be achieved by multiplying A by "elementary matrices".

Ex 1 Some examples with 2×2 & 3×3 :

replace

$$\begin{pmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} + 2 \times \begin{pmatrix} 1 & -1 & 0 \\ -2 & 2 & 1 \\ 0 & 1 & -1 \end{pmatrix} = \begin{pmatrix} 1 & -1 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & -1 \end{pmatrix}$$

swap

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & -1 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & -1 \end{pmatrix} = \begin{pmatrix} 1 & -1 & 0 \\ 0 & 1 & -1 \\ 0 & 0 & 1 \end{pmatrix}$$

scale

$$\begin{pmatrix} 1/a & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{pmatrix} 1 & b/a \\ c & d \end{pmatrix}$$

Main idea: row-vector times A takes a linear combination of its rows.

More generally.

$$\begin{pmatrix} 1 & & & & \\ & \ddots & & & \\ & & a & & \\ & & & \ddots & \\ & & & & 1 \end{pmatrix} \begin{pmatrix} \leftarrow \vec{A}_1 \rightarrow \\ \vdots \\ \leftarrow \vec{A}_i \rightarrow \\ \vdots \\ \leftarrow \vec{A}_j \rightarrow \\ \vdots \\ \leftarrow \vec{A}_m \rightarrow \end{pmatrix} = \begin{pmatrix} \leftarrow \vec{A}_1 \rightarrow \\ \vdots \\ \leftarrow \vec{A}_i + a\vec{A}_j \rightarrow \\ \vdots \\ \leftarrow \vec{A}_j \rightarrow \\ \vdots \\ \leftarrow \vec{A}_m \rightarrow \end{pmatrix}$$

Labels: i-th row, j-th column

$$\begin{pmatrix} 1 & & & & \\ & \ddots & & & \\ & & 1 & & \\ & & & \ddots & \\ & & & & 1 \end{pmatrix} \begin{pmatrix} \leftarrow \vec{A}_1 \rightarrow \\ \vdots \\ \leftarrow \vec{A}_i \rightarrow \\ \vdots \\ \leftarrow \vec{A}_j \rightarrow \\ \vdots \\ \leftarrow \vec{A}_m \rightarrow \end{pmatrix} = \begin{pmatrix} \leftarrow \vec{A}_1 \rightarrow \\ \vdots \\ \leftarrow \vec{A}_j \rightarrow \\ \vdots \\ \leftarrow \vec{A}_i \rightarrow \\ \vdots \\ \leftarrow \vec{A}_m \rightarrow \end{pmatrix}$$

$$\begin{pmatrix} 1 & & & & \\ & \ddots & & & \\ & & a & & \\ & & & \ddots & \\ & & & & 1 \end{pmatrix} \begin{pmatrix} \leftarrow \vec{A}_1 \rightarrow \\ \vdots \\ \leftarrow \vec{A}_i \rightarrow \\ \vdots \\ \leftarrow \vec{A}_m \rightarrow \end{pmatrix} = \begin{pmatrix} \leftarrow \vec{A}_1 \rightarrow \\ \vdots \\ \leftarrow a\vec{A}_i \rightarrow \\ \vdots \\ \leftarrow \vec{A}_m \rightarrow \end{pmatrix}$$

The elementary matrices are the 3 kinds of matrices on the left, producing Replace, Swap, & Scale operations. They are $n \times n$.

E_x 2

Consider the row-reduction from our earlier example:

		A	b
		$\left[\begin{array}{cccc c} 3 & -6 & 2 & -1 & 1 \\ -2 & 4 & 1 & 3 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 1 & -2 & 1 & 0 & 1 \end{array} \right]$	
		↓ Scale $R_1 \rightarrow \frac{1}{3}R_1$	
		$\left[\begin{array}{cccc c} 1 & -2 & \frac{2}{3} & -\frac{1}{3} & \frac{1}{3} \\ -2 & 4 & 1 & 3 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 1 & -2 & 1 & 0 & 1 \end{array} \right]$	
		↓ Replace $R_2 \rightarrow R_2 + 2R_1$, $R_4 \rightarrow R_4 - R_1$	
		$\left[\begin{array}{cccc c} 1 & -2 & \frac{2}{3} & -\frac{1}{3} & \frac{1}{3} \\ 0 & 0 & \frac{7}{3} & \frac{7}{3} & \frac{14}{3} \\ 0 & 0 & 1 & 1 & 3 \\ 0 & 0 & \frac{1}{3} & \frac{1}{3} & \frac{2}{3} \end{array} \right]$	
		↓ Scale $R_2 \rightarrow \frac{3}{7}R_2$	
		$\left[\begin{array}{cccc c} 1 & -2 & \frac{2}{3} & -\frac{1}{3} & \frac{1}{3} \\ 0 & 0 & 1 & 1 & 2 \\ 0 & 0 & 1 & 1 & 3 \\ 0 & 0 & \frac{1}{3} & \frac{1}{3} & \frac{2}{3} \end{array} \right]$	
		↓ Replace $R_3 \rightarrow R_3 - R_2$, $R_4 \rightarrow R_4 - \frac{1}{3}R_2$, $R_1 \rightarrow R_1 - \frac{2}{3}R_2$	
		$\left[\begin{array}{cccc c} 1 & -2 & 0 & -1 & -1 \\ 0 & 0 & 1 & 1 & 2 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$	
		↓ Replace $R_1 \rightarrow R_1 + R_3$, $R_2 \rightarrow R_2 - 2R_3$	
		$\left[\begin{array}{cccc c} 1 & -2 & 0 & -1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$	pivot columns
		ref(A b)	

$E_1 = \begin{pmatrix} 1 & & & & \\ & 1 & & & \\ & & 1 & & \\ & & & 1 & \\ & & & & 1 \end{pmatrix}$

$E_2 = \begin{pmatrix} 1 & & & & \\ & 1 & & & \\ & & 1 & & \\ & & & 1 & \\ & & & & 1 \end{pmatrix}$

$E_3 = \begin{pmatrix} 1 & & & & \\ & 1 & & & \\ & & 1 & & \\ & & & 1 & \\ & & & & 1 \end{pmatrix}$

$E_4 = \begin{pmatrix} 1 & & & & \\ & 1 & & & \\ & & 1 & & \\ & & & 1 & \\ & & & & 1 \end{pmatrix}$

$E_5 = \begin{pmatrix} 1 & & & & \\ & 1 & & & \\ & & 1 & & \\ & & & 1 & \\ & & & & 1 \end{pmatrix}$

$E_6 = \begin{pmatrix} 1 & & & & \\ & 1 & & & \\ & & 1 & & \\ & & & 1 & \\ & & & & 1 \end{pmatrix}$

$E_7 = \begin{pmatrix} 1 & & & & \\ & 1 & & & \\ & & 1 & & \\ & & & 1 & \\ & & & & 1 \end{pmatrix}$

$E_8 = \begin{pmatrix} 1 & & & & \\ & 1 & & & \\ & & 1 & & \\ & & & 1 & \\ & & & & 1 \end{pmatrix}$

$E_9 = \begin{pmatrix} 1 & & & & \\ & 1 & & & \\ & & 1 & & \\ & & & 1 & \\ & & & & 1 \end{pmatrix}$

The upshot is that

$$\text{ref}[A|b] = E_9 \cdots E_2 E_1 [A|b]$$

More generally,

The result of any sequence of EROs

on any matrix A can be

expressed as

$$\underline{E_N \cdots E_1 \cdot A}$$

where the E_i are elementary matrices.

6. Homogeneous vs. Inhomogeneous

Homogeneous linear systems are those of the form

$$A\vec{x} = \vec{0}.$$

They are always consistent b/c $\vec{x} = \vec{0}$ is a solution. The solution set is always the span of a set of vectors:

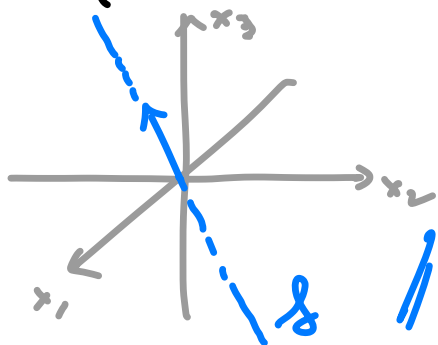
Ex 1 Solve $A\vec{x} = \vec{0}$, where $A = \begin{pmatrix} 2 & 2 & 4 \\ -4 & -4 & -8 \\ 0 & -3 & -3 \end{pmatrix}$.

$$\left[\begin{array}{ccc|c} 2 & 2 & 4 & 0 \\ -4 & -4 & -8 & 0 \\ 0 & -3 & -3 & 0 \end{array} \right] \xrightarrow{\text{rref}} \left[\begin{array}{ccc|c} 1 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right]$$

$$\Rightarrow \begin{cases} x_1 = -x_3 \\ x_2 = -x_3 \end{cases} \Rightarrow \vec{x} = \begin{pmatrix} -x_3 \\ -x_3 \\ x_3 \end{pmatrix} = x_3 \begin{pmatrix} -1 \\ -1 \\ 1 \end{pmatrix}, \text{ and}$$

the solution set is

$$\mathcal{S} = \text{span} \left\{ \begin{pmatrix} -1 \\ -1 \\ 1 \end{pmatrix} \right\}.$$



Inhomogeneous linear systems are systems

$$A\vec{x} = \vec{b} \quad \text{with } \vec{b} \neq \vec{0}.$$

In this case, $\vec{x} = \vec{0}$ is NEVER a solution. So the solution set can't be a span. If nonempty, it will be a "parallel translate" of a span:

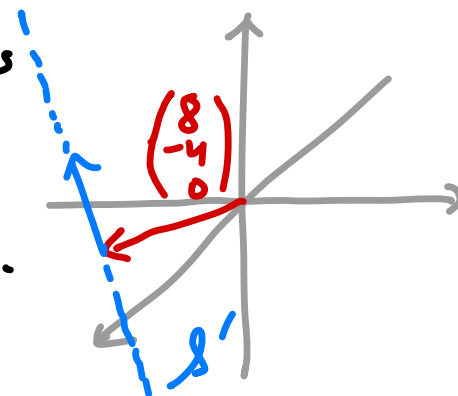
Ex 2 Solve $A\vec{x} = \begin{pmatrix} 8 \\ -16 \\ 12 \end{pmatrix}$ (same A).

$$\left[\begin{array}{ccc|c} 2 & 2 & 4 & 8 \\ -4 & -4 & -8 & -16 \\ 0 & -3 & -3 & 12 \end{array} \right] \xrightarrow{\text{rref}} \left[\begin{array}{ccc|c} 1 & 0 & 1 & 8 \\ 0 & 1 & 1 & -4 \\ 0 & 0 & 0 & 0 \end{array} \right]$$

$$\Rightarrow \begin{cases} x_1 = 8 - x_3 \\ x_2 = -4 - x_3 \end{cases} \Rightarrow \vec{x} = \begin{pmatrix} 8 - x_3 \\ -4 - x_3 \\ x_3 \end{pmatrix} = \begin{pmatrix} 8 \\ -4 \\ 0 \end{pmatrix} + x_3 \begin{pmatrix} -1 \\ -1 \\ 1 \end{pmatrix}$$

\Rightarrow the solution set is

$$\mathcal{S}' = \begin{pmatrix} 8 \\ -4 \\ 0 \end{pmatrix} + \text{span} \left\{ \begin{pmatrix} -1 \\ -1 \\ 1 \end{pmatrix} \right\}.$$



The correspondence is always thus:

Suppose $A\vec{x} = \vec{0}$ has solution set \mathcal{L} ,
and $A\vec{x} = \vec{b}$ is consistent, with
particular solution \vec{x}_0 . Then its
solution set is $\vec{x}_0 + \mathcal{L}$:

$$\begin{aligned} A\vec{v} = \vec{b} &\Leftrightarrow A(\vec{v} - \vec{x}_0) = \vec{0} \\ &\Leftrightarrow \vec{v} - \vec{x}_0 \in \mathcal{L} \\ &\Leftrightarrow \vec{v} \in \vec{x}_0 + \mathcal{L}. \end{aligned}$$

So the following are equivalent:

- the solution \vec{x}_0 is unique
- $\mathcal{L} = \{\vec{0}\}$
- A ^{$m \times n$} has no nonpivot (free) columns
- $\text{rank}(A) = n$.

If A is square ($n \times n$) of rank n ,
then $A\vec{x} = \vec{b}$ has a unique solution
for every \vec{b} . A is called nonsingular.