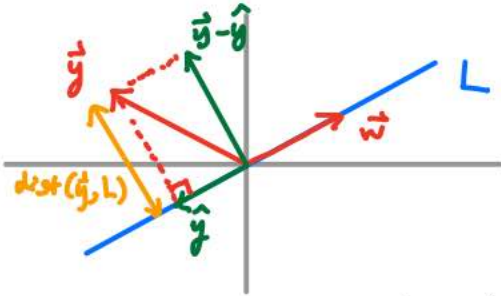


# Lecture 31: Orthogonality

## Projections & Reflections

To find the point  $\hat{y}$  on  $L = \text{span}(\vec{w})$  closest to  $\vec{y} \in \mathbb{R}^2$ , we can use



Calculus: this is where  $\text{dist}(\vec{y}, t\vec{w})$ , or equivalently,  $\text{dist}(\vec{y}, t\vec{w})^2$  reaches its minimum:

$$0 = \frac{d}{dt} \text{dist}(\vec{y}, t\vec{w})^2 = \frac{d}{dt} (\vec{y} - t\vec{w}) \cdot (\vec{y} - t\vec{w}) = \frac{d}{dt} \{ \|\vec{y}\|^2 - 2t\vec{y} \cdot \vec{w} + t^2 \|\vec{w}\|^2 \}$$

$$= -2\vec{y} \cdot \vec{w} + 2t\|\vec{w}\|^2$$

$$\Rightarrow t = \frac{\vec{y} \cdot \vec{w}}{\|\vec{w}\|^2} = \frac{\vec{y} \cdot \vec{w}}{\vec{w} \cdot \vec{w}}. \quad \text{Set } \hat{y} := \frac{\vec{y} \cdot \vec{w}}{\vec{w} \cdot \vec{w}} \vec{w}.$$

Then we have

$$\vec{w} \cdot (\vec{y} - \hat{y}) = \vec{w} \cdot \vec{y} - \vec{w} \cdot \hat{y} = \vec{w} \cdot \vec{y} - \frac{\vec{y} \cdot \vec{w}}{\vec{w} \cdot \vec{w}} \vec{w} \cdot \vec{w} = 0,$$

and writing

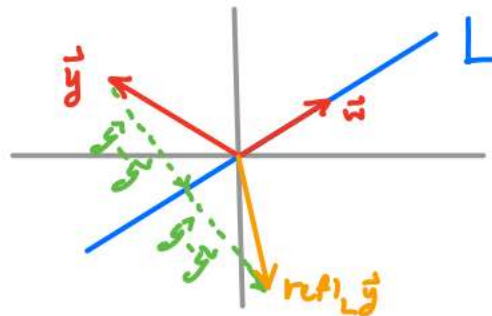
$$\vec{y} = \hat{y} + (\vec{y} - \hat{y}) =: \text{proj}_L(\vec{y}) + (\vec{y} - \text{proj}_L(\vec{y}))$$

decomposes  $\vec{y}$  into a vector along L and a vector  $\perp$  to L.

This also allows us to find a formula for the reflection of  $\vec{y}$  about L:

$$\text{refl}_L \vec{y} := \vec{y} + 2(\hat{y} - \vec{y}) = 2\hat{y} - \vec{y}$$

$$= 2\text{proj}_L(\vec{y}) - \vec{y}.$$



More generally, in  $\mathbb{R}^n$ , to project  $\vec{y}$  to  $L = \text{Span}\{\vec{w}\}$ , we want  $\vec{y} = \hat{\vec{y}} + \vec{z}$ , where  $\vec{z} \perp \vec{w}$  and  $\hat{\vec{y}} = \alpha \vec{w}$ . Dotting both sides with  $\vec{w}$ ,

$$\vec{w} \cdot \vec{y} = \vec{w} \cdot \hat{\vec{y}} + \vec{w} \cdot \vec{z} = \vec{w} \cdot (\alpha \vec{w}) + 0 = \alpha \vec{w} \cdot \vec{w}$$

$$\Rightarrow \alpha = \frac{\vec{w} \cdot \vec{y}}{\vec{w} \cdot \vec{w}} \Rightarrow \boxed{\text{proj}_L \vec{y} := \frac{\vec{w} \cdot \vec{y}}{\vec{w} \cdot \vec{w}} \vec{w} \text{ and } \vec{z} = \vec{y} - \text{proj}_L \vec{y}.}$$

Moreover, we set

$$\text{dist}(\vec{y}, L) := \|\vec{z}\| = \|\vec{y} - \text{proj}_L(\vec{y})\| = \text{dist}(\vec{y}, \text{proj}_L \vec{y}).$$

Ex //  $\vec{y} = \begin{pmatrix} 3 \\ 1 \end{pmatrix}$ ,  $\vec{w} = \begin{pmatrix} 8 \\ 6 \end{pmatrix}$ ,  $L = \text{Span}\{\vec{w}\}$

$$(\hat{\vec{y}}) \text{proj}_L \vec{y} = \frac{\begin{pmatrix} 3 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 8 \\ 6 \end{pmatrix}}{\begin{pmatrix} 8 \\ 6 \end{pmatrix} \cdot \begin{pmatrix} 8 \\ 6 \end{pmatrix}} \begin{pmatrix} 8 \\ 6 \end{pmatrix} = \frac{30}{100} \begin{pmatrix} 8 \\ 6 \end{pmatrix} = \begin{pmatrix} 2.4 \\ 1.8 \end{pmatrix}$$

and

$$\vec{z} = \vec{y} - \hat{\vec{y}} = \begin{pmatrix} 0.6 \\ -0.8 \end{pmatrix} \Rightarrow \text{dist}(\vec{y}, L) = \left\| \begin{pmatrix} 0.6 \\ -0.8 \end{pmatrix} \right\| = \sqrt{0.6^2 + (-0.8)^2} = 1.$$

We also have the decomposition of  $\vec{y} = \begin{pmatrix} 3 \\ 1 \end{pmatrix} = \underbrace{\begin{pmatrix} 2.4 \\ 1.8 \end{pmatrix}}_{\text{along } L} + \underbrace{\begin{pmatrix} 0.6 \\ -0.8 \end{pmatrix}}_{\perp \text{ to } L}$ .

## Orthogonal bases

Let  $\vec{v}_1, \dots, \vec{v}_k \in \mathbb{R}^n$  be nonzero vectors. We call  $\{\vec{v}_1, \dots, \vec{v}_k\}$  an orthogonal set if  $\vec{v}_i \perp \vec{v}_j$  for all  $i \neq j$ .

Theorem: Orthogonal sets are linearly independent.

Proof: Suppose  $\vec{0} = c_1 \vec{v}_1 + \dots + c_k \vec{v}_k$ . Then for any  $j$ ,

$$0 = \vec{v}_j \cdot (c_1 \vec{v}_1 + \dots + c_k \vec{v}_k) = c_1 \cancel{\vec{v}_j \cdot \vec{v}_1} + \dots + c_j \vec{v}_j \cdot \vec{v}_j + \dots + c_k \cancel{\vec{v}_j \cdot \vec{v}_k} \\ = c_j \|\vec{v}_j\|^2$$

$\Rightarrow c_j = 0$ . Since  $j$  was arbitrary, all the  $c_i$ 's are 0.  $\square$

Ex 2/ Are  $\vec{v}_1 = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}$ ,  $\vec{v}_2 = \begin{pmatrix} -1 \\ 4 \\ 1 \end{pmatrix}$ ,  $\vec{v}_3 = \begin{pmatrix} 2 \\ 1 \\ -2 \end{pmatrix}$  independent?

$$\text{Check: } \vec{v}_1 \cdot \vec{v}_2 = 0, \quad \vec{v}_1 \cdot \vec{v}_3 = 0, \quad \vec{v}_2 \cdot \vec{v}_3 = 0$$

$\Rightarrow$  orthogonal  $\Rightarrow$  independent! //

Corollary: An orthogonal set in  $\mathbb{R}^n$  with  $n$  elements is a basis. (We call this an orthogonal basis.)

To find the coordinate vector of  $\vec{y}$  with respect to an orthogonal basis  $\mathcal{B} = \{\vec{v}_1, \dots, \vec{v}_n\}$  of  $\mathbb{R}^n$ , write

$$\vec{y} = c_1 \vec{v}_1 + \dots + c_n \vec{v}_n \Rightarrow \vec{v}_j \cdot \vec{y} = c_1 \cancel{\vec{v}_j \cdot \vec{v}_1} + \dots + c_j \vec{v}_j \cdot \vec{v}_j + \dots + c_n \cancel{\vec{v}_j \cdot \vec{v}_n} \\ = c_j \|\vec{v}_j\|^2$$

$$\Rightarrow c_j = \frac{\vec{v}_j \cdot \vec{y}}{\|\vec{v}_j\|^2}$$

$$\Rightarrow [\vec{y}]_{\mathcal{B}} = \begin{pmatrix} \frac{\vec{v}_1 \cdot \vec{y}}{\|\vec{v}_1\|^2} \\ \vdots \\ \frac{\vec{v}_n \cdot \vec{y}}{\|\vec{v}_n\|^2} \end{pmatrix},$$

that is,

$$\vec{y} = \left( \frac{\vec{v}_1 \cdot \vec{y}}{\vec{v}_1 \cdot \vec{v}_1} \right) \vec{v}_1 + \dots + \left( \frac{\vec{v}_n \cdot \vec{y}}{\vec{v}_n \cdot \vec{v}_n} \right) \vec{v}_n.$$

"Foster decomposition" of  $\vec{y}$

(You can use this to recover the formulas for  $\hat{y}$  &  $\vec{z}$  from above, by taking  $\vec{v}_i = \vec{w}$ .)

Ex 3/  $\vec{v}_1, \vec{v}_2, \vec{v}_3$  as in Ex. 2,  $y = \begin{pmatrix} 8 \\ -4 \\ -3 \end{pmatrix}$

$$\Rightarrow \vec{y} = \frac{5}{2} \vec{v}_1 + \left(\frac{-3}{2}\right) \vec{v}_2 + 2 \vec{v}_3.$$

### Orthonormal bases

The set  $\{\vec{u}_1, \dots, \vec{u}_n\}$  is orthonormal  $\stackrel{\text{def.}}{\iff}$  it is orthogonal and  $\vec{u}_j \cdot \vec{u}_j = 1$  ( $\forall j$ ).

We can write  $\vec{u}_i \cdot \vec{u}_j = \delta_{ij} = \begin{cases} 1 & i=j \\ 0 & i \neq j \end{cases}$ . If  $\{\vec{u}_1, \dots, \vec{u}_n\}$  is an orthonormal basis, then (\*) simplifies to

$$\vec{y} = (\vec{u}_1 \cdot \vec{y}) \vec{u}_1 + \dots + (\vec{u}_n \cdot \vec{y}) \vec{u}_n.$$

An easy example of an orthonormal basis is  $\{\vec{e}_1, \dots, \vec{e}_n\}$  in  $\mathbb{R}^n$ .

How do we get more such bases?

Ex 4/  $\vec{v}_1 = \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix}$ ,  $\vec{v}_2 = \begin{pmatrix} -1 \\ 1 \\ -1 \end{pmatrix}$ ,  $\vec{v}_3 = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$  is orthogonal.

Their lengths are  $\|\vec{v}_1\| = \sqrt{1^2+2^2+1^2} = \sqrt{6}$ ,  $\|\vec{v}_2\| = \sqrt{3}$ ,  $\|\vec{v}_3\| = \sqrt{2}$ .

So  $\vec{u}_1 = \frac{\vec{v}_1}{\|\vec{v}_1\|} = \frac{1}{\sqrt{6}} \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix}$ ,  $\vec{u}_2 = \frac{1}{\sqrt{3}} \begin{pmatrix} -1 \\ 1 \\ -1 \end{pmatrix}$ ,  $\vec{u}_3 = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$  is an o.n. basis. //

### Orthogonal matrices

An  $n \times n$  matrix  $U$  is orthogonal  $\stackrel{\text{def.}}{\iff}$  its columns form an orthonormal basis of  $\mathbb{R}^n$ . Equivalently,

$$(**) \quad U^T U = I_n \quad (\text{why?}).$$

Properties: Let  $U$  be orthogonal. Then

- (1)  $U$  is invertible (b/c columns are independent)
- (2)  $U$  preserves the dot product:  $U\vec{x} \cdot U\vec{y} = \vec{x} \cdot \vec{y}$ .  
(Note this has  $\|U\vec{x}\| = \|\vec{x}\|$  as a special case.)
- (3)  $U$  has orthonormal rows (b/c  $UU^T = \mathbb{I}_n$ )
- (4)  $\det(U) = \pm 1$  (take det of both sides of (3))

Ex 5 / Continuing Ex. 4,  $U = \begin{pmatrix} 1/\sqrt{6} & -1/\sqrt{3} & 1/\sqrt{2} \\ 2/\sqrt{6} & 1/\sqrt{3} & 0 \\ 1/\sqrt{6} & -1/\sqrt{3} & -1/\sqrt{2} \end{pmatrix}$  is orthogonal. //

So why does (2) hold?

$$\begin{aligned} (U\vec{x}) \cdot (U\vec{y}) &= (U\vec{x})^T (U\vec{y}) = \vec{x}^T U^T U \vec{y} = \vec{x}^T \mathbb{I}_n \vec{y} \\ &= \vec{x}^T \vec{y} = \vec{x} \cdot \vec{y}. \end{aligned}$$

In closing, note that we can define orthogonality for transformations more abstractly:  $T: \mathbb{R}^n \rightarrow \mathbb{R}^n$  is orthogonal if it preserves length, i.e.  $\|T(\vec{x})\| = \|\vec{x}\|$  for all  $\vec{x} \in \mathbb{R}^n$ . You could try to show that

$$T \text{ is orthogonal} \iff [T]_{\mathcal{E}} =: U \text{ is orthogonal.}$$

A more difficult fact is that all orthogonal transformations are products of rotations and reflections (this is only easy to see in  $\mathbb{R}^2$ ).